

Linear Temporal Logic

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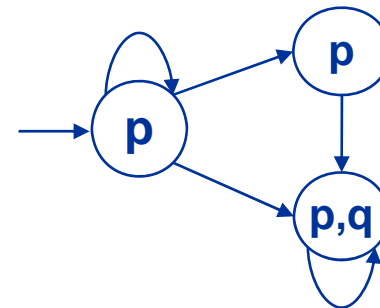
<http://pswlab.kaist.ac.kr/courses/cs402-07>

Motivation for verification

- There is a great advantage in being able to verify the correctness of computer systems
 - This is most obvious in the case of **safety-critical systems**
 - ex. Cars, avionics, medical devices
 - Also applies to **mass-produced embedded devices**
 - ex. handphone, USB memory, MP3 players, etc
- Formal verification can be thought of as comprising three parts
 1. a system description language
 2. a requirement specification language
 3. a verification method to establish whether the description of a system satisfies the requirement specification.

Model checking

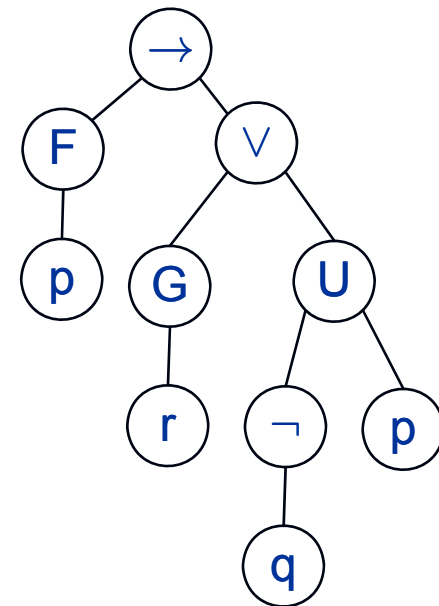
- Model checking
 - In a model-based approach, the system is represented by a model \mathcal{M} . The specification is again represented by a formula ϕ .
 - The verification consists of **computing** whether \mathcal{M} satisfies ϕ $\mathcal{M} \models \phi$
 - Caution: $\mathcal{M} \models \phi$ represents **satisfaction**, not semantic entailment
- In model checking,
 - The model \mathcal{M} is a **transition systems** and
 - the property ϕ is a formula in **temporal logic**
 - ex. $\Box p$, $\Box q$, $\Diamond q$, $\Box \Diamond q$



Linear time temporal logic (LTL)

- LTL models time as a **sequence of states**, extending infinitely into the **future**
 - sometimes a sequence of states is called a **computation path** or **an execution path**, or simply a **path**
- Def 3.1 LTL has the following syntax
 - $\phi ::= T \mid \perp \mid p \mid \neg \phi \mid \phi \wedge \phi \mid \phi \vee \phi \mid \phi \rightarrow \phi$
 $\mid X \phi \mid F \phi \mid G \phi \mid \phi U \phi \mid \phi W \phi \mid \phi R \phi$
 where p is any propositional atom from some set $Atoms$
 - Operator precedence
 - the unary connectives bind most tightly. Next in the order come U , R , W , \wedge , \vee , and \rightarrow

$$F p \rightarrow G r \vee \neg q U p$$



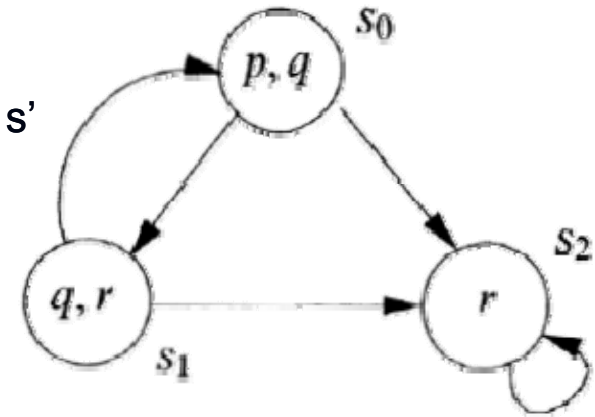
Semantics of LTL (1/3)

- Def 3.4 A transition system (called model) $\mathcal{M} = (S, \rightarrow, L)$

- a set of states S
- a transition relation \rightarrow (a binary relation on S)
 - such that every $s \in S$ has some $s' \in S$ with $s \rightarrow s'$
- a labeling function $L: S \rightarrow \mathcal{P}(\text{Atoms})$

- Example

- $S = \{s_0, s_1, s_2\}$
- $\rightarrow = \{(s_0, s_1), (s_1, s_0), (s_1, s_2), (s_0, s_2), (s_2, s_2)\}$
- $L = \{(s_0, \{p, q\}), (s_1, \{q, r\}), (s_2, \{r\})\}$



- Def. 3.5 A **path** in a model $\mathcal{M} = (S, \rightarrow, L)$ is an infinite sequence of states $s_{i_1}, s_{i_2}, s_{i_3}, \dots$ in S s.t. for each $j \geq 1$, $s_{i_j} \rightarrow s_{i_{j+1}}$. We write the path as $s_{i_1} \rightarrow s_{i_2} \rightarrow \dots$

- From now on if there is no confusion, we drop the subscript index i for the sake of simple description

- We write π^i for the suffix of a path starting at s_i .

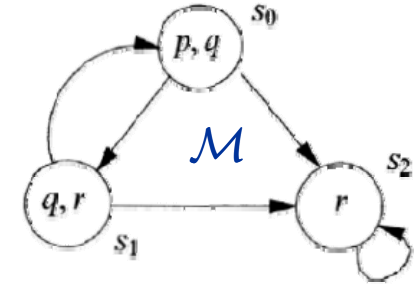
- ex. π^3 is $s_3 \rightarrow s_4 \rightarrow \dots$

Semantics of LTL (2/3)

- Def 3.6 Let $\mathcal{M} = (S, \rightarrow, L)$ be a model and $\pi = s_1 \rightarrow \dots$ be a path in \mathcal{M} . Whether π satisfies an LTL formula is defined by the satisfaction relation \models as follows:
 - Basics: $\pi \models \top$, $\pi \not\models \perp$, $\pi \models p$ iff $p \in L(s_1)$, $\pi \models \neg\phi$ iff $\pi \not\models \phi$
 - Boolean operators: $\pi \models p \wedge q$ iff $\pi \models p$ and $\pi \models q$
 - similar for other boolean binary operators
 - $\pi \models X\phi$ iff $\pi^2 \models \phi$ (next \circ)
 - $\pi \models G\phi$ iff for all $i \geq 1$, $\pi^i \models \phi$ (always \square)
 - $\pi \models F\phi$ iff there is some $i \geq 1$, $\pi^i \models \phi$ (eventually \diamond)
 - $\pi \models \phi U \psi$ iff there is some $i \geq 1$ s.t. $\pi^i \models \psi$ and for all $j=1, \dots, i-1$ we have $\pi^j \models \phi$ (strong until)
 - $\pi \models \phi W \psi$ iff either (weak until)
 - either there is some $i \geq 1$ s.t. $\pi^i \models \psi$ and for all $j=1, \dots, i-1$ we have $\pi^j \models \phi$
 - or for all $k \geq 1$ we have $\pi^k \models \phi$
 - $\pi \models \phi R \psi$ iff either (release)
 - either there is some $i \geq 1$ s.t. $\pi^i \models \phi$ and for all $j=1, \dots, i$ we have $\pi^j \models \psi$
 - or for all $k \geq 1$ we have $\pi^k \models \psi$

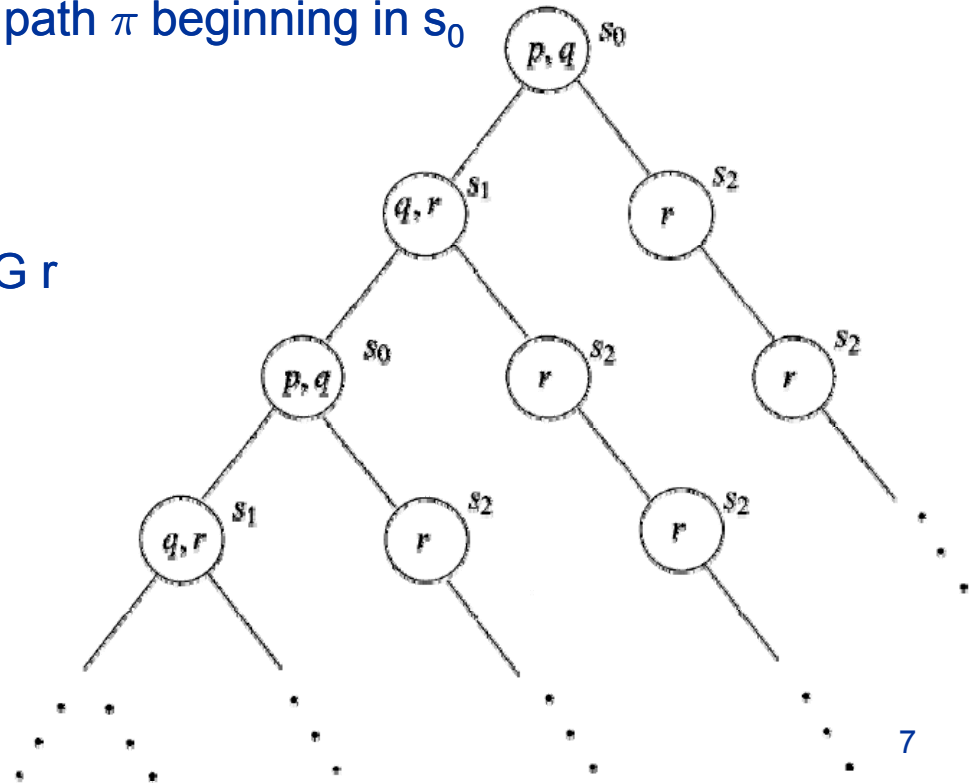
Semantics of LTL (3/3)

- Def 3.8 Suppose $\mathcal{M} = (S, \rightarrow, L)$ is a model, $s \in S$, and ϕ an LTL formula. We write $\mathcal{M}, s \models \phi$ if for every execution path π of \mathcal{M} starting at s , we have $\pi \models \phi$
 - If \mathcal{M} is clear from the context, we write $s \models \phi$

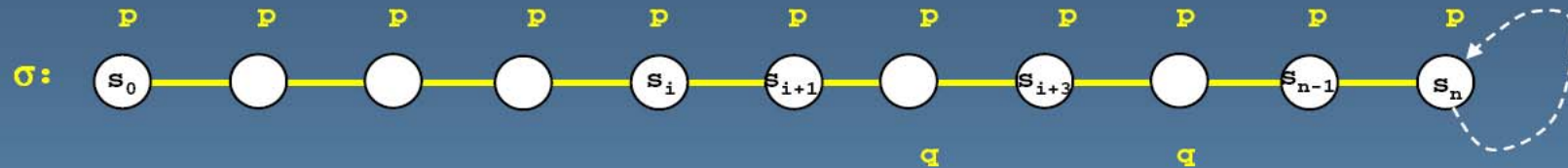


Example

- $s_0 \models p \wedge q$ since $\pi \models p \wedge q$ for every path π beginning in s_0
- $s_0 \models \neg r, s_0 \models \top$
- $s_0 \models X r, s_0 \not\models X (q \wedge r)$
- $s_0 \models G \neg (p \wedge r), s_2 \models G r$
- For any s of \mathcal{M} , $s \models F(\neg q \wedge r) \rightarrow F G r$
 - Note that s_2 satisfies $\neg q \wedge r$
- $s_0 \not\models G F p$
 - $s_0 \rightarrow s_1 \rightarrow s_0 \rightarrow s_1 \dots \models G F p$
 - $s_0 \rightarrow s_2 \rightarrow s_2 \rightarrow s_2 \dots \not\models G F p$
- $s_0 \models G F p \rightarrow G F r$
- $s_0 \not\models G F r \rightarrow G F p$



examples



`[]p` is satisfied at all locations in σ

`<>p` is satisfied at all locations in σ

`[]<>p` is satisfied at all locations in σ

`<>q` is satisfied at all locations except s_{n-1} and s_n

`Xq` is satisfied at s_{i+1} and at s_{i+3}

`pUq` (**strong** until) is satisfied at all locations except s_{n-1} and s_n

`<>(pUq)` (**strong** until) is satisfied at all locations except s_{n-1} and s_n

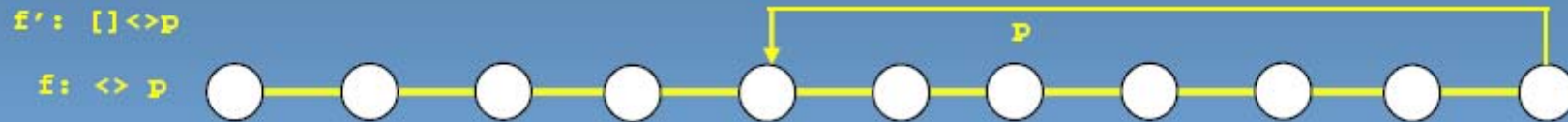
`<>(pUq)` (**weak** until) is satisfied at all locations

`[]<>(pUq)` (**weak** until) is satisfied at all locations

in model checking we are typically only interested in whether a temporal logic formula is satisfied for all runs of the system, starting in the initial system state (that is: at s_0)

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visualizing LTL formulae



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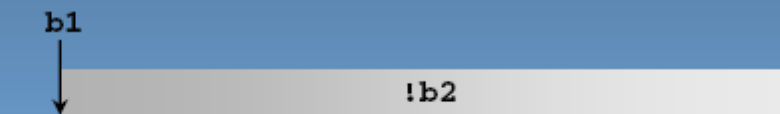
interpreting formulae...

LTl: ($\langle \rangle (b1 \ \&\& \ (!b2 \ \cup \ b2)) \rangle \rightarrow \ [\] !a3$)

1. suppose **b1** never becomes true
($p \rightarrow q$) means ($\neg p \vee q$)
the formula is *satisfied!*



2. **b1** becomes true, but not **b2**
the formula is *satisfied!*



3. **b1** becomes true, then **b2**
but not **a3**
the formula is *satisfied*



4. **b1** becomes true, then **b2**, then **a3**
the formula is *not satisfied*
i.e., the property is violated



slide quoted from Caltech 101b.2 "Logic Model Checking" by Dr.G.Holzmann

another example

LTL: $(\langle \rangle b1) \rightarrow (\langle \rangle b2)$

1. b1 never becomes true

formula satisfied



2. b1 and b2 both become true

formula satisfied



3. b1 becomes true but not b2

formula not satisfied
the property is violated



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Equivalences between LTL formulas

- Def 3.9 $\phi \equiv \psi$ if for **all** models \mathcal{M} and **all** paths π in \mathcal{M} : $\pi \models \phi$ iff $\pi \models \psi$
- $\neg G \phi \equiv F \neg \phi$, $\neg F \phi \equiv G \neg \phi$, $\neg X \phi \equiv X \neg \phi$
- $\neg (\phi U \psi) \equiv \neg \phi R \neg \psi$, $\neg (\phi R \psi) \equiv \neg \phi U \neg \psi$
- $F (\phi \vee \psi) \equiv F \phi \vee F \psi$
- $G (\phi \wedge \psi) \equiv G \phi \wedge G \psi$
- $F \phi \equiv T U \phi$, $G \phi \equiv \perp R \phi$
- $\phi U \psi \equiv \phi W \psi \wedge F \psi$
- $\phi W \psi \equiv \phi U \psi \vee G \phi$
- $\phi W \psi \equiv \psi R (\phi \vee \psi)$
- $\phi R \psi \equiv \psi W (\phi \wedge \psi)$

Practical patterns of specification

- For any state, if a request occurs, then it will eventually be acknowledged
 - $G(\text{requested} \rightarrow F \text{ acknowledged})$
- A certain process is enabled infinitely often on every computation path
 - $G F \text{ enabled}$
- Whatever happens, a certain process will eventually be permanently deadlocked
 - $F G \text{ deadlock}$
- If the process is enabled infinitely often, then it runs infinitely often
 - $G F \text{ enabled} \rightarrow G F \text{ running}$
- An upwards traveling lift at the second floor does not change its direction when it has passengers wishing to go to the fifth floor
 - $G (\text{flor2} \wedge \text{directionup} \wedge \text{ButtonPressed5} \rightarrow (\text{directionup} U \text{floor5}))$
- It is impossible to get to a state where a system has started but is not ready
 - $\phi = G \neg(\text{started} \wedge \neg\text{ready})$
 - What is the meaning of (intuitive) negation of ϕ ?
 - For every path, it is possible to get to such a state ($\text{started} \wedge \neg\text{ready}$).
 - There exists a such path that gets to such a state.
 - we cannot express this meaning directly
- LTL has limited expressive power
 - For example, LTL cannot express statements which assert the existence of a path
 - From any state s , there exists a path π starting from s to get to a restart state
 - The lift can remain idle on the third floor with its doors closed
 - Computation Tree Logic (CTL) has operators for quantifying over paths and can express these properties

Summary of practical patterns

$G p$	always p	invariance
$F p$	eventually p	guarantee
$p \rightarrow (F q)$	p implies eventually q	response
$p \rightarrow (q U r)$	p implies q until r	precedence
$G F p$	always, eventually p	recurrence (progress)
$F G p$	eventually, always p	stability (non- progress)
$F p \rightarrow F q$	eventually p implies eventually q	correlation