

# Software Model Checking I

# Dynamic v.s. Static Analysis

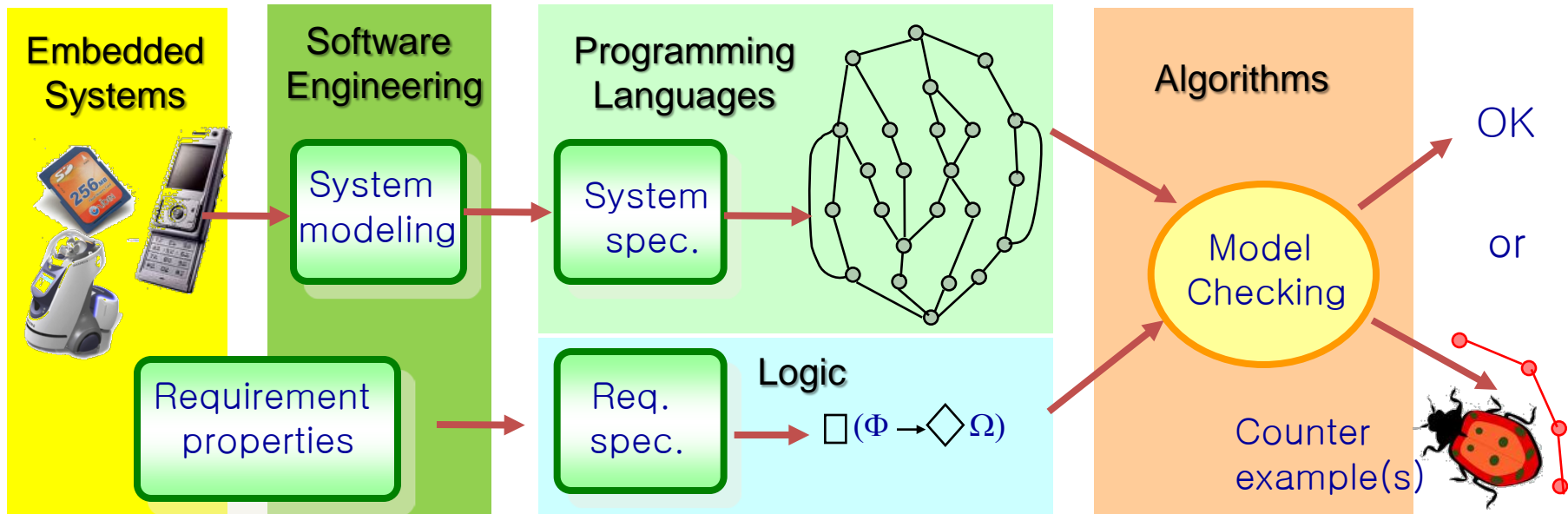
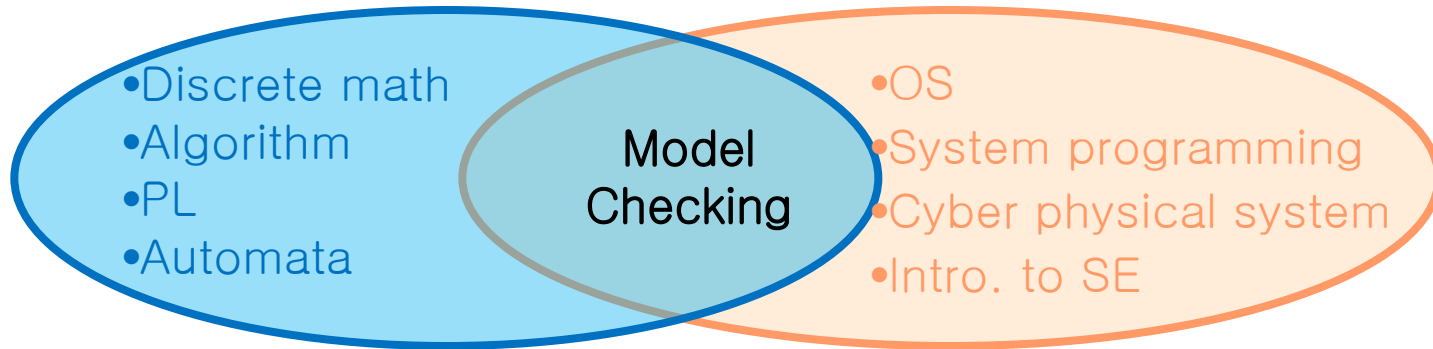
	Dynamic Analysis (i.e., testing)	Static Analysis (i.e. model checking)
Pros	<ul style="list-style-type: none"><li>•Real result</li><li>•No environmental limitation</li><li>•Binary library is ok</li></ul>	<ul style="list-style-type: none"><li>•Complete analysis result</li><li>•Fully automatic</li><li>•Concrete counter example</li></ul>
Cons	<ul style="list-style-type: none"><li>•Incomplete analysis result</li><li>•Test case selection</li></ul>	<ul style="list-style-type: none"><li>•Consumed huge memory space</li><li>•Takes huge time for verification</li><li>•False alarms</li></ul>

# Motivation for Software Model Checking

- Data flow analysis (DFA): fastest & least precision
  - “May” analysis,
- Abstract interpretation (AI): fast & medium precision
  - Over-approximation & under-approximation
- Model checking (MC): slow & complete
  - Complete value analysis
  - No approximation
- Static analyzer & MC as a C debugger
  - Handling complex C structures such as pointer and array
    - DFA: might-be
    - AI: may-be
    - MC: can-be or should-be

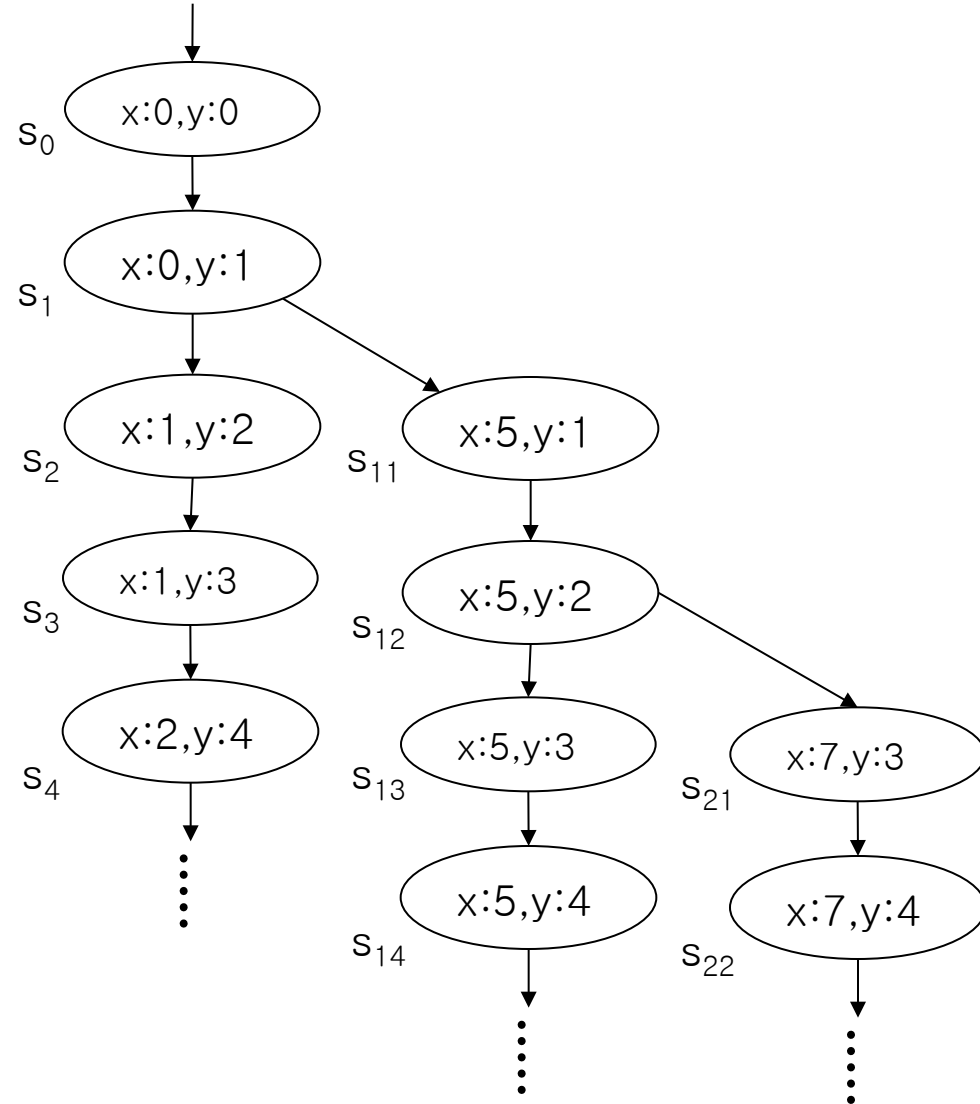
# Model Checking Background

- Undergraduate CS classes contributing to this area



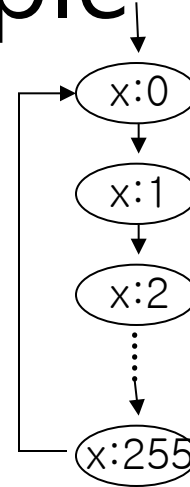
# Operational Semantics of Software

- A system execution  $\sigma$  is a sequence of states  $s_0 s_1 \dots$ 
  - A state has an environment  $\rho_s: Var \rightarrow Val$
- A system has its semantics as a set of system executions



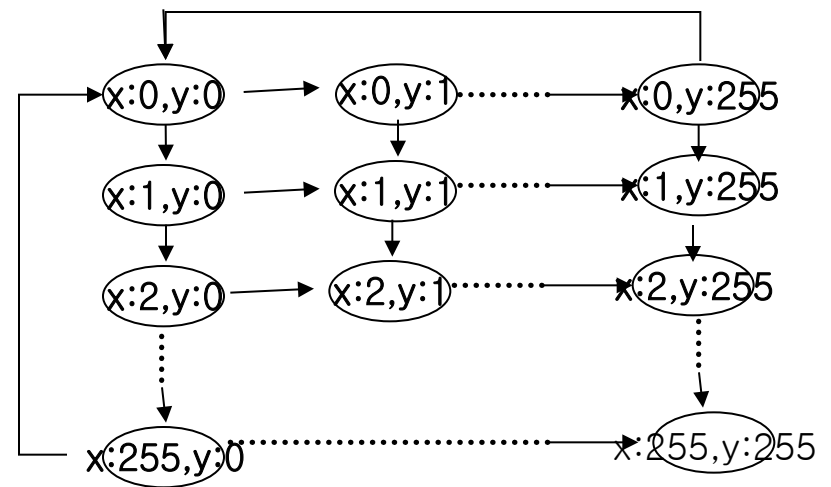
# Example

```
active type A() {  
  byte x;  
  again:  
    x++;  
    goto again;  
}
```



```
active type A() {  
  byte x;  
  again:  
    x++;  
    goto again;  
}
```

```
active type B() {  
  byte y;  
  again:  
    y++;  
    goto again;  
}
```



# Pros and Cons of Model Checking

- Pros

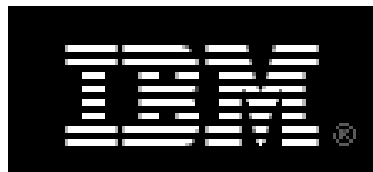
- Fully automated and provide complete coverage
- Concrete counter examples
- Full control over every detail of system behavior
  - Highly effective for analyzing
    - embedded software
    - multi-threaded systems

- Cons

- State explosion problem
- An abstracted model may not fully reflect a real system
- Needs to use a specialized modeling language
  - Modeling languages are similar to programming languages, but simpler and clearer

# Companies Working on Model Checking

**Microsoft**



**cadence**



**NEC**

Empowered by Innovation



Jet Propulsion Laboratory  
California Institute of Technology



**The MathWorks**  
Accelerating the pace of engineering and science



# Model Checking History

1981 Clarke / Emerson: CTL Model Checking  
Sifakis / Quielle  $10^5$

1982 EMC: **Explicit Model Checker**  
Clarke, Emerson, Sistla

1990 **Symbolic Model Checking**  $10^{100}$   
Burch, Clarke, Dill, McMillan

1992 SMV: Symbolic Model Verifier  
McMillan

1998 **Bounded Model Checking using SAT**  $10^{1000}$   
Biere, Clarke, Zhu

2000 **Counterexample-guided Abstraction Refinement**  
Clarke, Grumberg, Jha, Lu, Veith



# Example. Sort (1/2)

- Suppose that we have an array of 5 elements each of which is 1 byte long
  - unsigned char a[5]; 

9	14	2	200	64
---	----	---	-----	----
- We want to verify sort.c works correctly
  - `main() { sort(); assert(a[0] <= a[1] <= a[2] <= a[3]) <= a[4]; }`
- Hash table based **explicit model checker** (ex. Spin) generates at least  $2^{40}$  ( $= 10^{12} = 1$  Tera) states
  - 1 Tera states x 1 byte = 1 Tera byte memory required, no way...
- Binary Decision Diagram (BDD) based **symbolic model checker** (ex. NuSMV) takes 100 MB in 100 sec on Intel Xeon 5160 3Ghz machine

# Example. Sort (2/2)

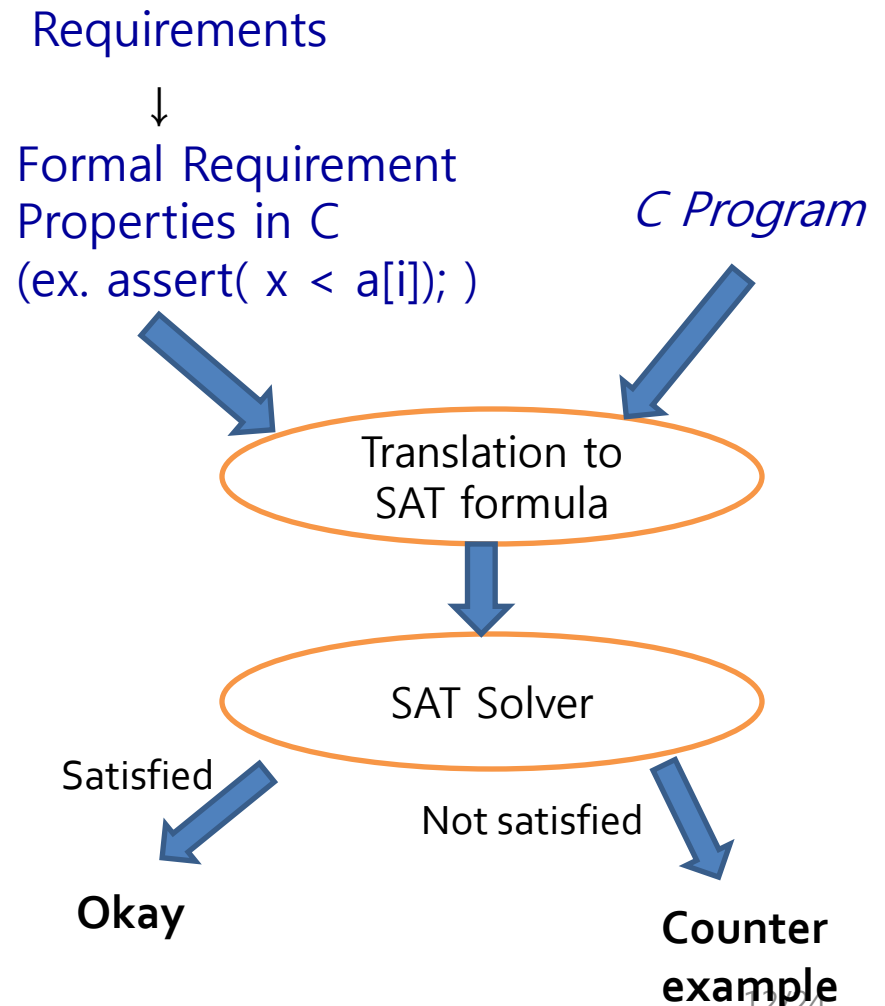
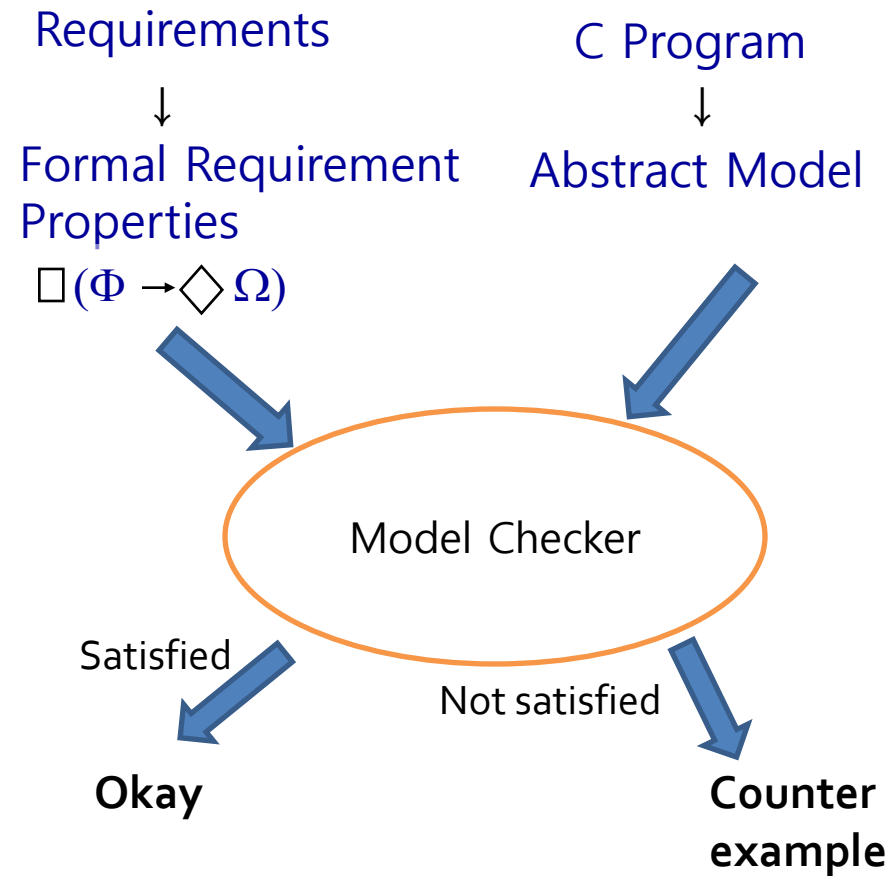
```
1. #include <stdio.h>
2. #define N 5
3. int main(){//Selection sort that selects the smallest # first
4.     unsigned int data[N], i, j, tmp;
5.     /* Assign random values to the array*/
6.     for (i=0; i<N; i++){
7.         data[i] = nondet_int();
8.     }
9.     /* It misses the last element, i.e., data[N-1]*/
10.    for (i=0; i<N-1; i++){
11.        for (j=i+1; j<N-1; j++){
12.            if (data[i] > data[j]){
13.                tmp = data[i];
14.                data[i] = data[j];
15.                data[j] = tmp;
16.            }
17.    } /* Check the array is sorted */
18.    for (i=0; i<N-1; i++){
19.        assert(data[i] <= data[i+1]);
20.    }
21. }
```

- SAT-based Bounded Model Checker
  - Total 19637 CNF clause with 6762 boolean propositional variables
  - Theoretically,  $2^{6762}$  choices should be evaluated!!!

SAT	VSIDS
Conflicts	73
Decisions	2435
Time(sec)	0.25

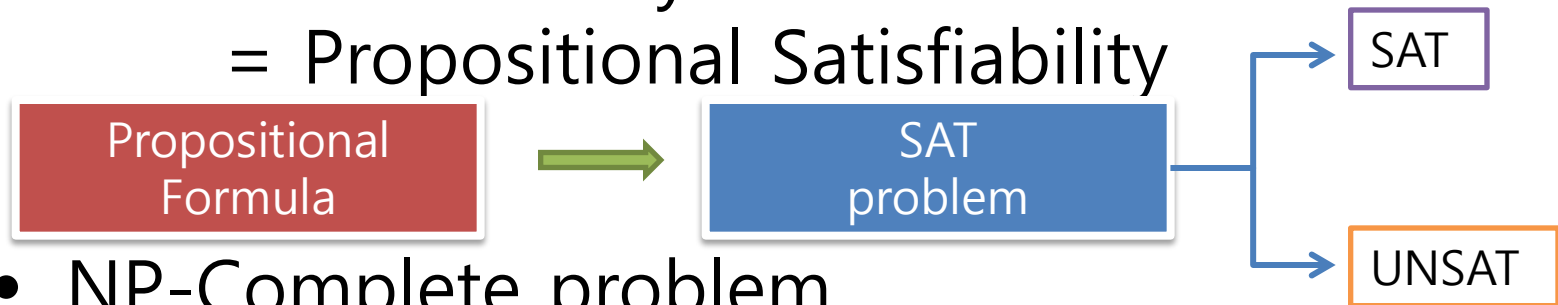
UNSAT	VSIDS
Conflicts	35067
Decisions	161406
Time(sec)	0.95

# Overview of SAT-based Bounded Model Checking



# SAT Basics (1/3)

- SAT = Satisfiability  
= Propositional Satisfiability



- NP-Complete problem
  - We can use SAT solver for many NP-complete problems
    - Hamiltonian path
    - 3 coloring problem
    - Traveling sales man's problem
- Recent interest as a verification engine

# SAT Basics (2/3)

- A set of propositional variables and Conjunctive Normal Form (CNF) clauses involving variables
  - $(x_1 \vee x_2 \vee x_3) \wedge (x_2 \vee x_1' \vee x_4)$
  - $x_1, x_2, x_3$  and  $x_4$  are variables (true or false)
- Literals: Variable and its negation
  - $x_1$  and  $x_1'$
- A clause is satisfied if one of the literals is true
  - $x_1 = \text{true}$  satisfies clause 1
  - $x_1 = \text{false}$  satisfies clause 2
- Solution: An assignment that satisfies all clauses

# SAT Basics (3/3)

- DIMACS SAT Format

– Ex.  $(x_1 \vee x_2' \vee x_3)$

$\wedge (x_2 \vee x_1' \vee x_4)$

```
p cnf 4 2
1 -2 3 0
2 -1 4 0
```

Model/  
solution

$x_1$	$x_2$	$x_3$	$x_4$	Formula
T	T	T	T	T
T	T	T	F	T
T	T	F	T	T
T	T	F	F	T
T	F	T	T	T
T	F	T	F	F
T	F	F	T	T
T	F	F	F	F
F	T	T	T	T
F	T	T	F	T
F	T	F	T	F
F	T	F	F	F
F	F	T	T	T
F	F	T	F	T
F	F	F	T	T
F	F	F	F	T

# Software Model Checking as a SAT problem (1/4)

- Control-flow simplification
  - All side effect are removed
    - `i++ => i=i+1;`
  - Control flow is made explicit
    - `continue, break => goto`
  - Loop simplification
    - `for(;;), do {...} while() => while()`



# Software Model Checking as a SAT problem (2/4)

- Unwinding Loop

## Original code

```
x=0;
while(x < 2){
  y=y+x;
  x++;
}
```

## Unwinding the loop 1 times

```
x=0;
if (x < 2) {
  y=y+x;
  x++;
}
/* Unwinding assertion */
assert(!(x < 2))
```

## Unwinding the loop 3 times

```
x=0;
if (x < 2) {
  y=y+x;
  x++;
}
if (x < 2) {
  y=y+x;
  x++;
}
if (x < 2) {
  y=y+x;
  x++;
}
/*Unwinding assertion*/
assert (!(x < 2))
```

# Examples

```
/* Straight-forward  
   constant upperbound */  
for(i=0,j=0; i < 5; i++) {  
    j=j+i;  
}
```

```
/*Constant upperbound*/  
for(i=0,j=0; j < 10; i++) {  
    j=j+i;  
}
```

```
/* Complex upperbound */  
for(i=0; i < 5; i++) {  
    for(j=i; j < 5;j++) {  
        for(k= i+j; k < 5; k++) {  
            m += i+j+k;  
        }  
    }  
}
```

```
/* Upperbound unknown */  
for(i=0,j=0; i^6-4*i^5 -17*i^4 != 9604 ; i++) {  
    j=j+i;  
}
```

# Model Checking as a SAT problem (3/4)

- From C Code to SAT Formula

Original code

```
x=x+y;  
if (x!=1)  
    x=2;  
else  
    x++;  
assert(x<=3);
```

Convert to static single assignment (SSA)

```
x1=x0+y0;  
if (x1!=1)  
    x2=2;  
else  
    x3=x1+1;  
x4=(x1!=1)?x2:x3;  
assert(x4<=3);
```

Generate constraints

$$C \equiv x_1 = x_0 + y_0 \wedge x_2 = 2 \wedge x_3 = x_1 + 1 \wedge (x_1 \neq 1 \wedge x_4 = x_2 \vee x_1 = 1 \wedge x_4 = x_3)$$
$$P \equiv x_4 \leq 3$$

Check if  $C \wedge \neg P$  is satisfiable, if it is then the assertion is violated

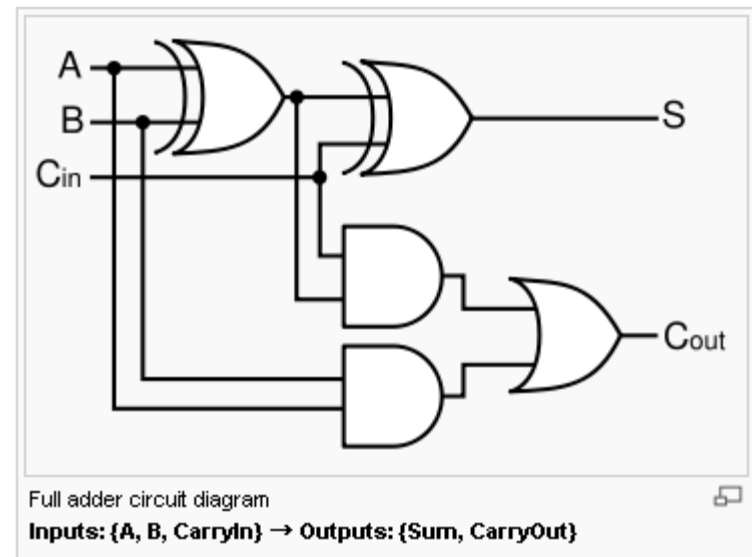
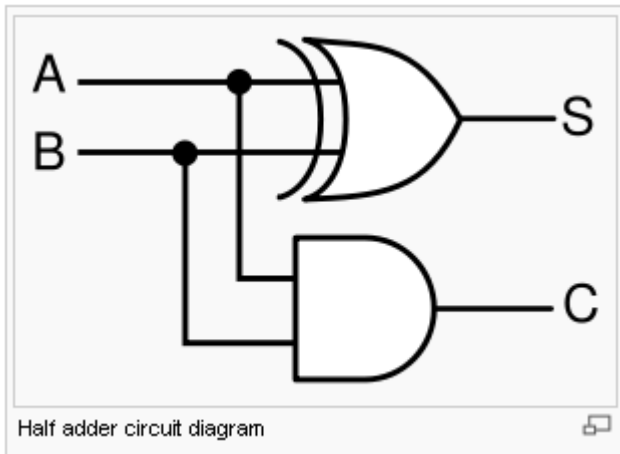
$C \wedge \neg P$  is converted to Boolean logic using a bit vector representation for the integer variables  $y_0, x_0, x_1, x_2, x_3, x_4$

# Model Checking as a SAT problem (4/4)

- Example of arithmetic encoding into pure propositional formula

Assume that  $x, y, z$  are three bits positive integers represented by propositions  $x_0x_1x_2, y_0y_1y_2, z_0z_1z_2$

$$\begin{aligned} C \equiv z=x+y \equiv & (z_0 \leftrightarrow (x_0 \oplus y_0) \oplus ((x_1 \wedge y_1) \vee ((x_1 \oplus y_1) \wedge (x_2 \wedge y_2)))) \\ & \wedge (z_1 \leftrightarrow (x_1 \oplus y_1) \oplus (x_2 \wedge y_2)) \\ & \wedge (z_2 \leftrightarrow (x_2 \oplus y_2)) \end{aligned}$$



# Example

```
/* Assume that x and y are 2 bit
unsigned integers */
/* Also assume that x+y <= 3 */
void f(unsigned int y) {
    unsigned int x=1;
    x=x+y;
    if (x==2)
        x+=1;
    else
        x=2;
    assert(x ==2);
}
```

# C Bounded Model Checker

- Targeting arbitrary ANSI-C programs
  - Bit vector operators (  $\gg$ ,  $\ll$ ,  $|$ ,  $\&$ )
  - Array
  - Pointer arithmetic
  - Dynamic memory allocation
  - Floating #
- Can check
  - Array bound checks (i.e., buffer overflow)
  - Division by 0
  - Pointer checks (i.e., NULL pointer dereference)
  - Arithmetic overflow/underflow
  - User defined `assert(cond)`
- Handles function calls using inlining
- Unwinds the loops a fixed number of times
  - Ex. `cbmc --unwind 6 --unwindset c::f.0:64,c::main.0:64,c::main.1:64 max-heap.c`

# Procedure of Software Model Checking in Practice

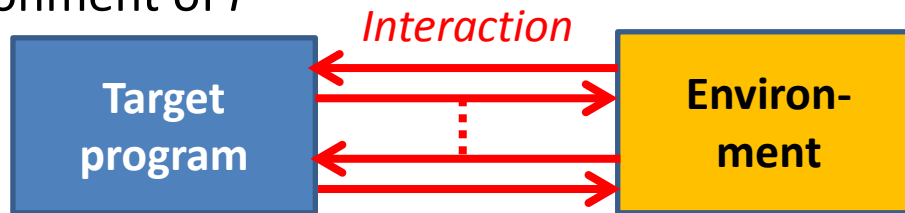
0. With a given C program

(e.g., `int bin-search(int a[], int size_a, int key)`)

1. Define a requirement (i.e., `assert(i >= 0 -> a[i] == key)` where `i` is a return value of `bin-search()`)

2. Model an **environment** of the target program, which is uncontrollable and non-deterministic

- Ex1. pre-condition of `bin-search()` such as input constraints
- Ex2. For a target client program  $P$ , a server program should be modeled as an environment of  $P$



A program execution can be viewed as a sequence of **interaction** between the target program and its **environment**

3. Tuning model checking parameters (i.e. loop bounds, etc.)

# Modeling an Non-deterministic Environment with CBMC

1. Models an environment (i.e., various scenarios) using **non-deterministic values**
  1. By using undefined functions (e.g., `x= non-det();`)
  2. By using uninitialized local variables (e.g., `f() { int x; ...}`)
  3. By using function parameters (e.g., `f(int x) {...}`)
2. Refine/restrict an environment by using **\_\_CPROVER\_assume()**

```
foo(int x) {  
    __CPROVER_assume  
    (0<x && x<10);  
    x++;  
    assert (x*x <= 100);  
}
```

```
bar() {  
    int y=0;  
    __CPROVER_assume  
    ( y > 10);  
    assert(0);  
}
```

```
int x = nondet();  
bar() {  
    int y;  
    __CPROVER_assume  
    (0<x && 0<y);  
    if(x < 0 && y < 0)  
        assert(0);  
}
```