

Verification of Multisector Read of Flash Memory

1. Formal verification of a flash memory reading unit
 - Show the correctness of the `flash_read()`
 - For example, if you test `flash_read()` by using randomized testing, you will randomly select the physical sectors to write four characters (i.e. 'a', 'b', 'c', and 'd') and set the corresponding SAMs
 - By using exhaustive testing
 - Create 43680 (=16*15*14*13) distinct valid test cases
 - » Do not print test cases in your hardcopy to save trees
 - By using CBMC
 - Create environment model satisfying the invariant formula by using `__CPROVER_assume()` and nested loops
 - Describe your assertion check routine in detail
 - Describe your environment model in detail
 - Describe run-time parameters of CBMC
 - Report verification results (i.e., time, memory (you can use `top` utility), assert violation, size of generated SAT formula, etc)

```

typedef struct _SAM_type{
    unsigned char offset[SECT_PER_U];
}SAM_type;
typedef struct _PU_type{
    unsigned char sect[SECT_PER_U];
}PU_type;

// Environment assumption
// 0. Each unit contains 4 sectors.
// 1. There is one logical unit containing "abcd"
// 2. There are 4 physical units
// 3. The value of SAM table is 255 if the corresponding
//    physical sector does not have a valid data
void flash_read(char *buf, SAM_type *SAM, PU_type *pu ){
    unsigned char nSamIdx = 0;
    unsigned char pu_id = 0;
    unsigned char n_scts = 4; // number of sectors to read
    unsigned char offset = 0; //offset of the physical sector to read
    unsigned char pBuf = 0;

    while(n_scts > 0){
        pu_id=0;
        offset = 255;
        // read 1 character
        while(1) {
            if (SAM[pu_id].offset[nSamIdx] != 255){
                offset = SAM[pu_id].offset[nSamIdx++];
                buf[pBuf] = PU[pu_id].sect[offset];
                break;
            }
            pu_id ++;
        }
        n_scts--;
        pBuf ++;
    }
}

```

• Example: Random solution

```
void main(){
char res[4];
int tc = 0;
int count = 0;
int nTC = 43680; // # of possible distribution
                // 16*15*14*13

while(tc++ < nTC){
    randomized_test_input_gen();
    flash_read(&res[count], SAM, pu);
    assert(res[0] == 'a' && res[1] == 'b' &&
           res[2] == 'c' && res[3] == 'd');
}
}
```

		ind_pu			
		0	1	2	3
ind_sect	0				
	1				
	2				
	3				

```
#include <stdio.h>
#include <time.h>
#include <assert.h>
#define SECT_PER_U 4
#define NUM_PHI_U 4

typedef struct _SAM_type{
    unsigned char offset[SECT_PER_U];
}SAM_type;

typedef struct _PU_type{
    unsigned char sect[SECT_PER_U];
}PU_type;

char data[SECT_PER_U] = "abcd";

PU_type pu[NUM_PHI_U];
SAM_type SAM[NUM_PHI_U];

void randomized_test_input_gen (){
    unsigned int i = 0, j = 0;
    unsigned char ind_pu, ind_Sect;
    // Initialization
    for(i = 0; i < NUM_PHI_U; i++){
        for(j = 0; j < SECT_PER_U; j++){
            SAM[i].offset[j] = 255;
            pu[i].sect[j] = 0;
        }
    }

    while (i < SECT_PER_U) {
        ind_pu = rand()%4;
        ind_Sect = rand()%4;
        if(pu[ind_pu].sect[ind_Sect] == 0){
            pu[ind_pu].sect[ind_Sect] = data[i];
            SAM[ind_pu].offset[i] = ind_Sect;
            i++;
        }
    }
}
```