

# GNU `gcov` (1/4) [from Wikipedia]

- `gcov` is a source code coverage analysis and statement-by-statement profiling tool.
- `gcov` generates exact counts of the number of times each statement in a program has been executed
- `gcov` does not produce any time-based data (you should use `gprof` for this purpose) and works only on code compiled with the GCC suite.

# GNU gcov (2/4)

- To use gcov, each source file should be compiled with `-fprofile-arcs` and `-ftest-coverage`, which generates a `.gcno` file that is a graph file of the source file.
- After the instrumented target program completes its execution, execution statistics is recorded in a `.gcda` file.
- gcov creates a human readable logfile `.gcov` from a binary `.gcda` file, which indicates how many times each line of a source file has executed.
- **gcov [-b] [-c] [-v] [-n] [-l] [-f] [-o directory] *sourcefile***
  - -a: Write individual execution counts for every basic block.
  - -b: Write branch frequencies to the output file
  - -c: Write branch frequencies as the number of branches taken
  - -f: Output summaries for each function in addition to the file level summary.
  - -o The directory where the object files live. Gcov will search for `.bb'`, `.bbg'`, and `.da'` files in this directory

# GNU gcov (3/4)

- For example, if you measure coverage of example.c,

```
[moonzoo@verifier gcov]$ l
example.c
[moonzoo@verifier gcov]$ gcc -fprofile-arcs
-fptest-coverage example.c
[moonzoo@verifier gcov]$ a.out 5
i=5
j=2
[moonzoo@verifier gcov]$ gcov -b example.c
File 'example.c'
Lines executed:78.57% of 14
Branches executed:100.00% of 10
Taken at least once:50.00% of 10
Calls executed:60.00% of 5
example.c:creating 'example.c.gcov'
```

```
1 #include <stdio.h>
2 int main(int argc, char **argv){
3     int i=0,j=0;
4     if (argc < 2) {
5         printf("Usage:...\\n");exit(-1);}
6     i = atoi(argv[1]);
7     printf("i=%d\\n",i);
8
9     if( i == 0)
10        j=0;
11    else {
12        if (i == 1)
13            j=1;
14        if (i > 1 && i < 10)
15            j=2;
16    }
17    printf("j=%d\\n",j);
18 }
```

# GNU gcov (4/4)

```
1 #include <stdio.h>
2 int main(int argc, char **argv){
3     int i=0,j=0;
4     if (argc < 2) {
5         printf("Usage:...\\n");exit(-1);}
6     i = atoi(argv[1]);
7     printf("i=%d\\n",i);
8
9     if( i == 0)
10        j=0;
11    else {
12        if (i == 1)
13            j=1;
14        if (i > 1 && i < 10)
15            j=2;
16    }
17    printf("j=%d\\n",j);
18 }
```

Note that a "branch" for gcov is anything that causes the code to execute non-straight line

Conditional statement with a compound condition (i.e., a Boolean formula containing && or ||) has more than 2 branches

Branch info for each condition

Executed function info

Not executed

Call info

Non-executable statement

```
--:      0:Source:example.c
--:      0:Graph:example.gcno
--:      0:Data:example.gcda
--:      0:Runs:1
--:      0:Programs:1
--:      1:#include <stdio.h>
function main called 1 returned
100% blocks executed 71%
1:      2:int main(int argc,
char **argv){
1:      3:      int i=0,j=0;
1:      4:      if (argc < 2) {
branch 0 taken 0% (fallthrough)
branch 1 taken 100%
#####: 5:
printf("Usage:...\\n");exit(-1);}
call 0 never executed
call 1 never executed
1:      6:      i=atoi(argv[1]);
call 0 returned 100%
1:      7:
printf("i=%d\\n",i);
call 0 returned 100%
--:      8:
1:      9:      if( i == 0)
branch 0 taken 0% (fallthrough)
branch 1 taken 100%
#####: 10:          j=0;
--:      11:      else {
1:      12:          if (i == 1)
branch 0 taken 0% (fallthrough)
branch 1 taken 100%
#####: 13:              j=1;
1:      14:              if(i>1&&i<10)
branch 0 taken 100% (fallthrough)
branch 1 taken 0%
branch 2 taken 100% (fallthrough)
branch 3 taken 0%
1:      15:                  j=2;
--:      16:          }
1:      17:
printf("j=%d\\n",j);
call 0 returned 100%
1:      18: }
```

# “Branches executed” vs. “Taken at least once”

- For measuring branch coverage, be careful to use “Taken at least once”, not “Branches executed”

Ex.

Branch executed: 100%

Taken at least once: 50%

