Unit Testing of Flash Memory Device Driver through a SAT-based Model Checker

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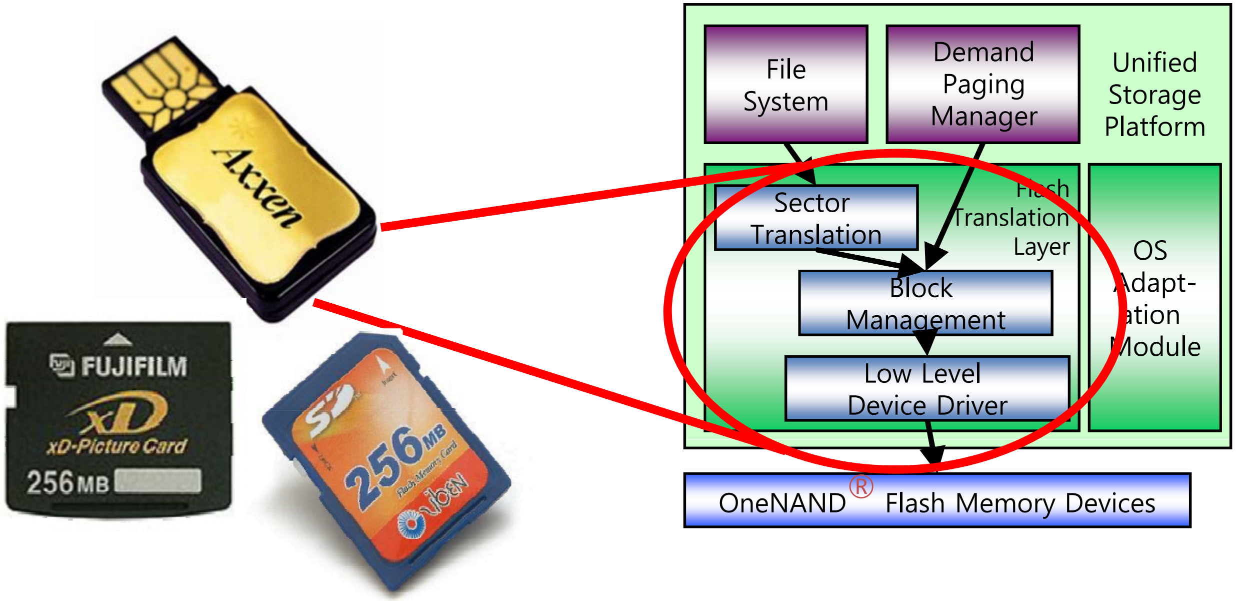
Summary of the Talk



- In 2007, Samsung requested to debug the device driver for the OneNAND™ flash memory
- We reviewed the requirement specifications, the design documents, and C code to identify code-level properties to check.
- Then, we applied CBMC (C Bounded Model Checker) to check the properties
  - Found several bugs
  - Provided high confidence in multi-sector read operation through exhaustive exploration

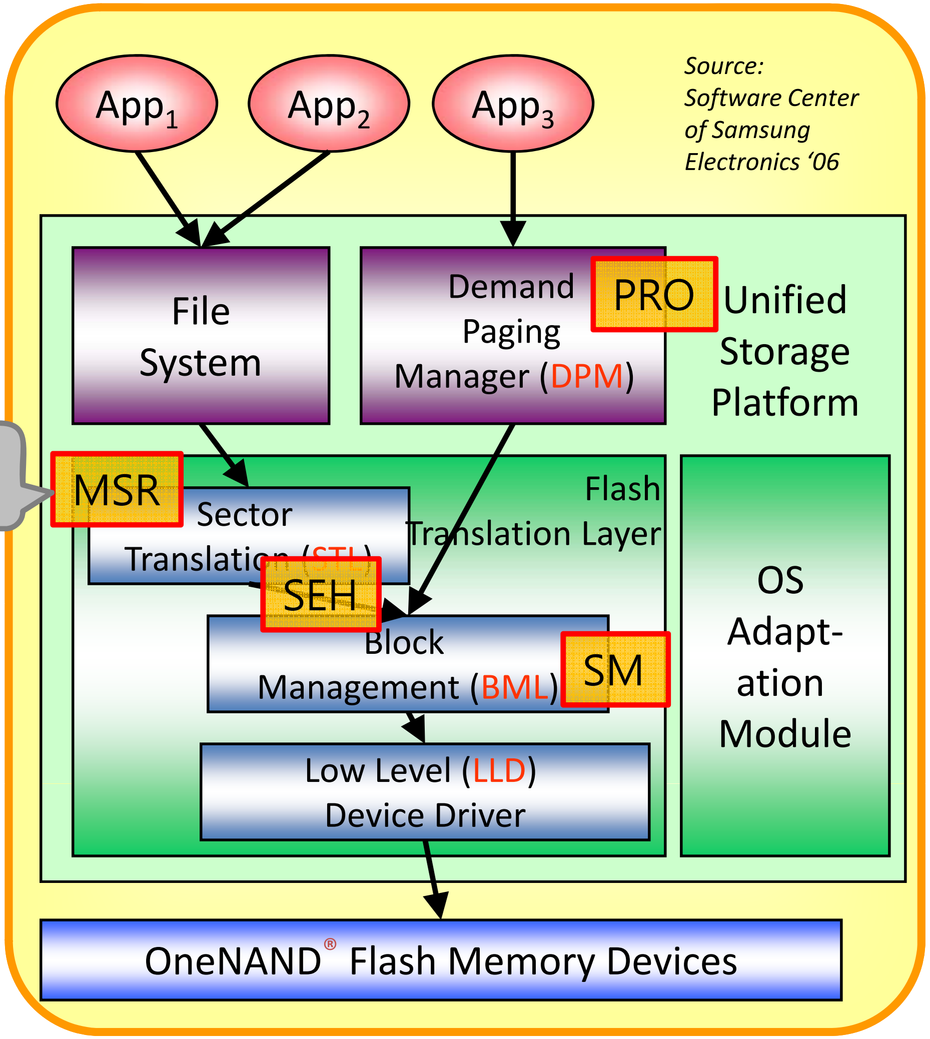
Overview

- Background
  - Overview of the Unified Storage Platform (USP)
  - SAT-based model checking technique
- Identification of properties to check
  - High-level requirements
  - Code-level properties
- Unit analysis result through CBMC
  - Prioritized read operation (PRO)@ Demand Paging Manager (DPM)
  - Semaphore matching (SM)@ Block Management Layer (BML)
  - Semaphore exception handling (SEH)@ STL~BML
  - Multi-sector read operation (MSR) @ Sector Translation Layer (STL)
- Lessons learned and conclusion

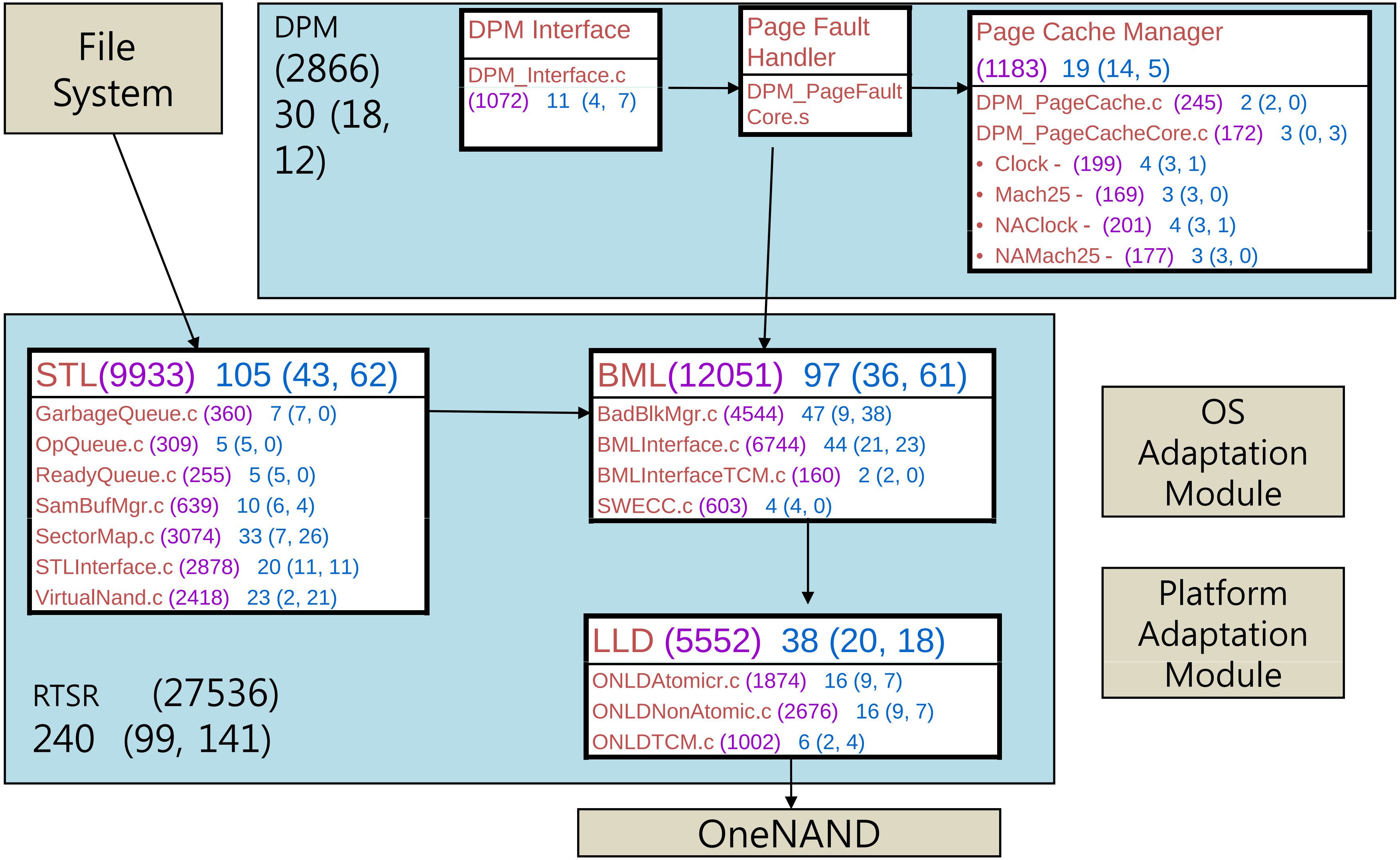
Overview of the OneNAND® Flash Memory

- Characteristics of OneNAND® flash
  - Each memory cell can be written limited number of times only
    - Logical-to-physical sector mapping
    - Bad block management
    - Wear-leveling
  - XIP by emulating NOR interface through demand-paging scher
    - Multiple processes access the concurrently
    - Urgent read operation should have a higher priority
    - Synchronization among processes is crucial
  - Performance enhancement
    - Multi-sector read/write
    - Asynchronous operations
    - Deferred operation result check

'08 Spin Workshop



USP Code Statistics



File System

DPM (2866) 30 (18, 12)

DPM Interface

DPM_Interface.c (1072) 11 (4, 7)

Page Fault Handler

DPM_PageFault Core.s

Page Cache Manager (1183) 19 (14, 5)

DPM_PageCache.c (245) 2 (2, 0)

DPM_PageCacheCore.c (172) 3 (0, 3)

- Clock - (199) 4 (3, 1)
- Mach25 - (169) 3 (3, 0)
- NAClock - (201) 4 (3, 1)
- NAMach25 - (177) 3 (3, 0)

STL(9933) 105 (43, 62)

GarbageQueue.c (360) 7 (7, 0)

OpQueue.c (309) 5 (5, 0)

ReadyQueue.c (255) 5 (5, 0)

SamBufMgr.c (639) 10 (6, 4)

SectorMap.c (3074) 33 (7, 26)

STLInterface.c (2878) 20 (11, 11)

VirtualNand.c (2418) 23 (2, 21)

BML(12051) 97 (36, 61)

BadBlkMgr.c (4544) 47 (9, 38)

BMLInterface.c (6744) 44 (21, 23)

BMLInterfaceTCM.c (160) 2 (2, 0)

SWECC.c (603) 4 (4, 0)

LLD (5552) 38 (20, 18)

ONLDAtomicr.c (1874) 16 (9, 7)

ONLDNonAtomic.c (2676) 16 (9, 7)

ONLDTCM.c (1002) 6 (2, 4)

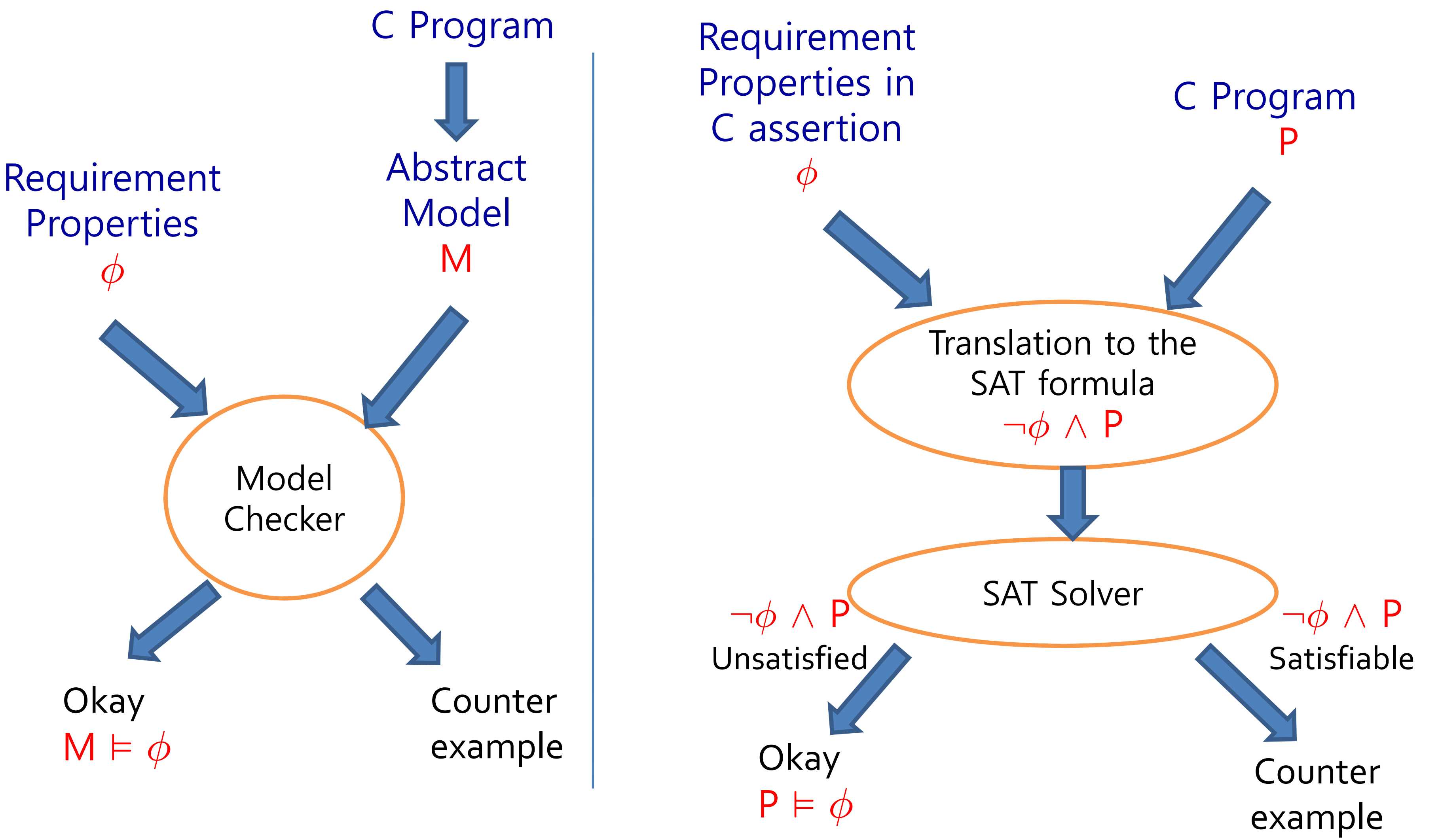
RTSR (27536)
240 (99, 141)

OS Adaptation Module

Platform Adaptation Module

OneNAND

Overview of SAT-based Bounded Model Checking



C Program to SAT Translation (1/2)

- Unwinding a loop

Original code

```
x=0;
while (x < 2) {
  y=y+x;
  x++;
}
```

Unwinding the loop

```
x=0;
if (x < 2) {
  y=y+x;
  x++;}
if (x < 2) {
  y=y+x;
  x++;}
//unwinding assertion
assert (!(x < 2))
```

- From C code to SAT formula

Original code

```
x=x+y;
if (x!=1)
  x=2;
else
  x++;
assert(x<=3);
```

Convert to static single assignment (SSA)

```
$x_1=x_0+y_0$;
if ($x_1$!=1)
  $x_2$=2;
else
  $x_3=x_1+1$;
$x_4=(x_1!=1)?x_2:x_3$;
assert($x_4<=3$);
```

- Generate constraints

$$P \equiv x_1=x_0+y_0 \wedge x_2=2 \wedge x_3=x_1+1 \wedge((x_1!=1 \wedge x_4=x_2) \vee (x_1=1 \wedge x_4=x_3))$$

$$\phi \equiv x_4 <= 3$$

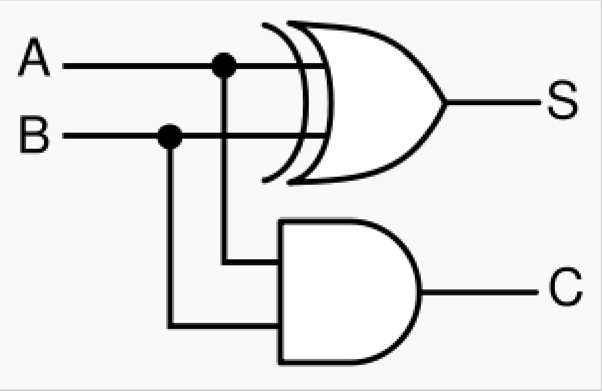
Check if $P \wedge \neg\phi$ is satisfiable, if it is then the assertion is violated

C Program to SAT Translation (2/2)

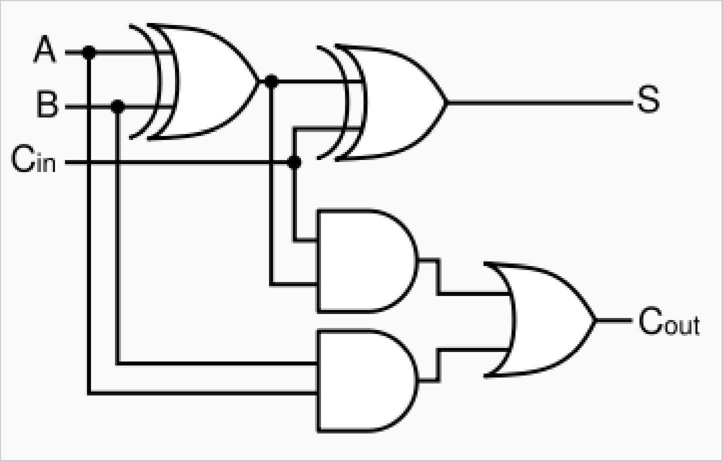
- Example of arithmetic encoding into pure propositional formula

Assume that x,y,z are three bits positive integers represented by propositions $x_0x_1x_2$, $y_0y_1y_2$, $z_0z_1z_2$

$$
\begin{aligned}
C \equiv z=x+y \equiv\ & (z_0 \leftrightarrow (x_0 \oplus y_0) \oplus (\ (x_1 \wedge y_1) \vee (((x_1 \oplus y_1) \wedge (x_2 \wedge y_2))) \\
& \wedge\ (z_1 \leftrightarrow (x_1 \oplus y_1) \oplus (x_2 \wedge y_2)) \\
& \wedge\ (z_2 \leftrightarrow (x_2 \oplus y_2))
\end{aligned}
$$



Half adder circuit diagram



Full adder circuit diagram

Inputs: {A, B, CarryIn} → Outputs: {Sum, CarryOut}

C Bounded Model Checker (CBMC)

- Handles function calls using inlining
- Unwinds the loops a fixed number of times (bounded MC)
  - A user has to know a upper bound of each loop
    - Loops often have clear upper bounds
    - We can still get debugging result without upper bounds
- Specifies constraints to describe an environment of the target program, which can model non-deterministic user inputs, or multiple scenarios
  - Ex. __CPROVER assume(0<=nDev && nDev<=7)
  - Ex.__CPROVER_assume(SHDC.nPhySctsPerUnit == SHPC.nBlksPerUnit * SHVC.nPgsPerBlk * SHVC.nSctsPerPg)
- Checks properties by assertions

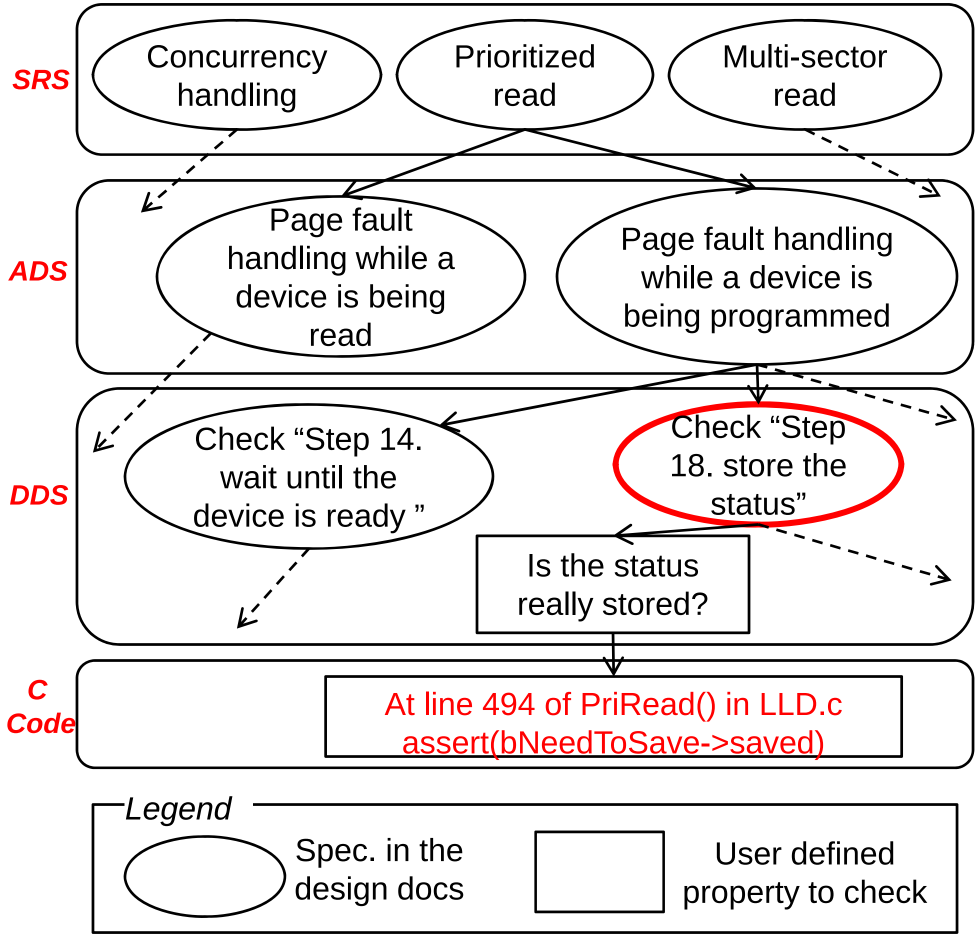
Project Overview

- The goal of the project
  - To check whether USP conforms to the given high-level requirements
    - we needed to identify the code-level properties to check from the given high-level requirements
- A top-down approach to identify the code level properties from high-level requirements
  - USP has a set of elaborated design documents
    - Software requirement specification (SRS)
    - Architecture design specification (ADS)
    - Detailed design specification (DDS)
      - DPM, STL, BML, and LLD

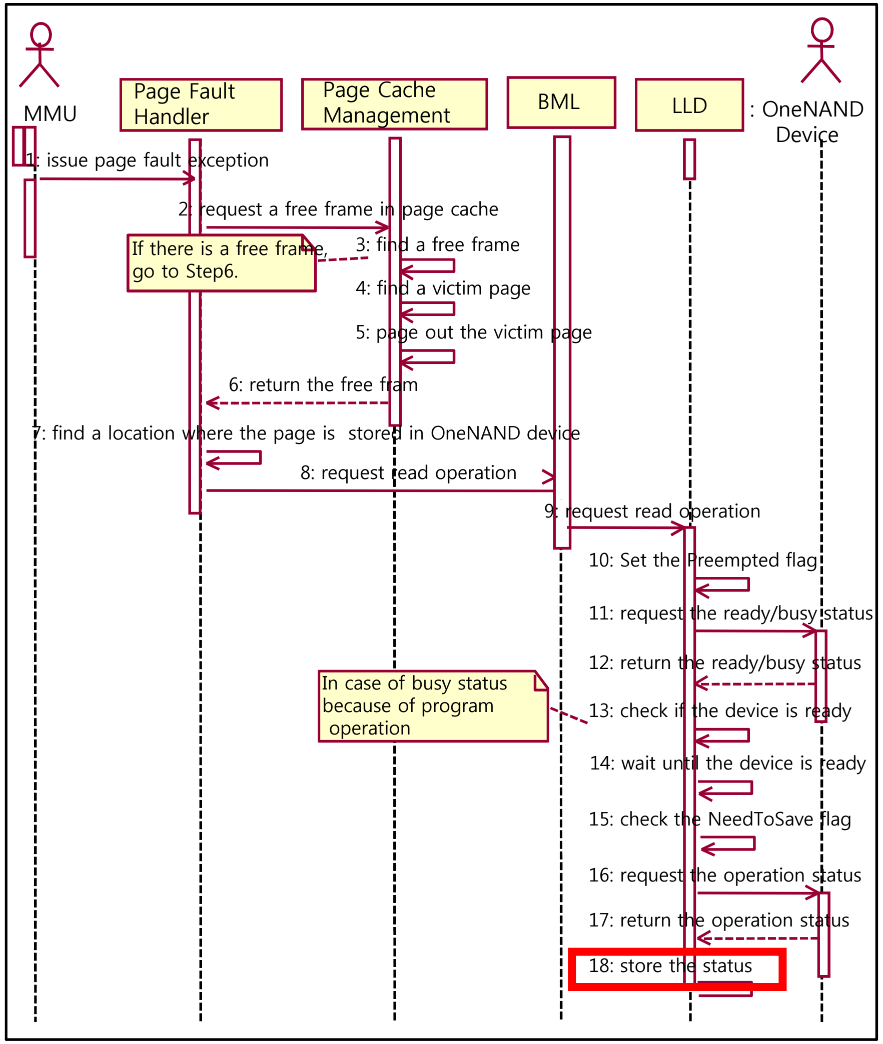
Three High-level Requirements in SRS

- SRS specifies 13 functional requirements, 3 of which have “very high” priorities
  - Support prioritized read operation
    - To minimize the fault latency, USP should serve a read request from DPM prior to generic requests from a file system.
    - This prioritized read request can preempt a generic I/O operation and the preempted operation can be resumed later.
  - Concurrency handling
    - BML and LLD should avoid a race condition or deadlock through synchronization mechanisms such as semaphores and locks.
  - Manage sectors
    - STL provides logical-to-physical mapping, i.e. multiple logical sectors written over the distributed physical sectors should be read back correctly.

Top-down Approach to Identify Code-level Property


SRS
Concurrency handling
Prioritized read
Multi-sector read
ADS
Page fault handling while a device is being read
Page fault handling while a device is being programmed
DDS
Check "Step 14. wait until the device is ready "
Check "Step 18. store the status"
Is the status really stored?
C Code
At line 494 of PriRead() in LLD.c
assert(bNeedToSave->saved)
Legend
Spec. in the design docs
User defined property to check

- Total 43 code-level properties are identified


MMU
Page Fault Handler
Page Cache Management
BML
LLD
: OneNAND Device
1: issue page fault exception
2: request a free frame in page cache
If there is a free frame, go to Step6.
3: find a free frame
4: find a victim page
5: page out the victim page
6: return the free fram
7: find a location where the page is stored in OneNAND device
8: request read operation
9: request read operation
10: Set the Preempted flag
11: request the ready/busy status
12: return the ready/busy status
In case of busy status because of program operation
13: check if the device is ready
14: wait until the device is ready
15: check the NeedToSave flag
16: request the operation status
17: return the operation status
18: store the status

A sequence diagram of page fault handling while a device is being programmed in LLD DDS

Results of Unit Testings

- Prioritized read operation
  - Detected a bug of not saving the status of suspended erase operation
- Concurrency handling
  - Confirmed that the BML semaphore was used correctly
  - Detected a bug of ignoring BML semaphore exceptions
- Multi-sector read operation (MSR)
  - Provided high assurance on the correctness of MSR, since no violation was detected even after exhaustive analysis (at least with a small number of physical units(~10))

A Bug in `PriRead()`

```
374: VOID PriRead(Read(UINT32 nDev, UINT32 nPbn, UINT32 nPgOffset) {
…
416:    if ((bEraseCmd==FALSE32) && (pstInfo->bNeedToSave==TRUE32))  {
417:        pstInfo->nSavedStatus = GET_ONLD_CTRL_STAT(pstReg, ALL_STATE);
418:        pstInfo->bNeedToSave  = FALSE32;
419:        saved=1;  // added for verification purpose   }
…
424:    assert(!(pstInfo->bNeedToSave) || saved);
```

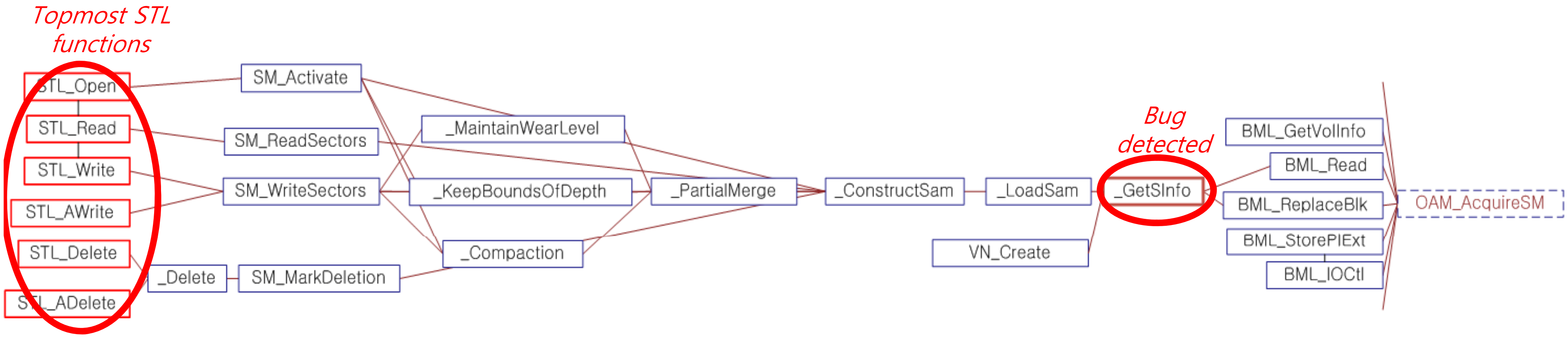
- We added a flag `saved` to denote whether the status of the preempted operation is saved
- CBMC detected the given assertion was violated when an erase operation was preempted
  - It takes 8 seconds and 325 Mb on the 3Ghz Xeon machine
  - CBMC 2.6 with MiniSAT 1.1.4

```
01:…
02:State 14 file LLD.c line 408 function PriRead thread 0
03: LLD::PriRead::1::bEraseCmd=1
04:State 15 file LLD.c line 412 function PriRead thread 0
05: LLD::PriRead::1::1::2::nWaitingTimeOut=…
06:State 17 file LLD.c line 412 function PriRead thread 0
07: LLD::PriRead::1::1::2::nWaitingTimeOut=…
08:…
09:Violated property:
10: file LLD.c line 424 function PriRead
11: assertion !(_Bool)pstInfo->bNeedToSave || (_Bool)saved
12:VERIFICATION FAILED
```

BML Semaphore Usage

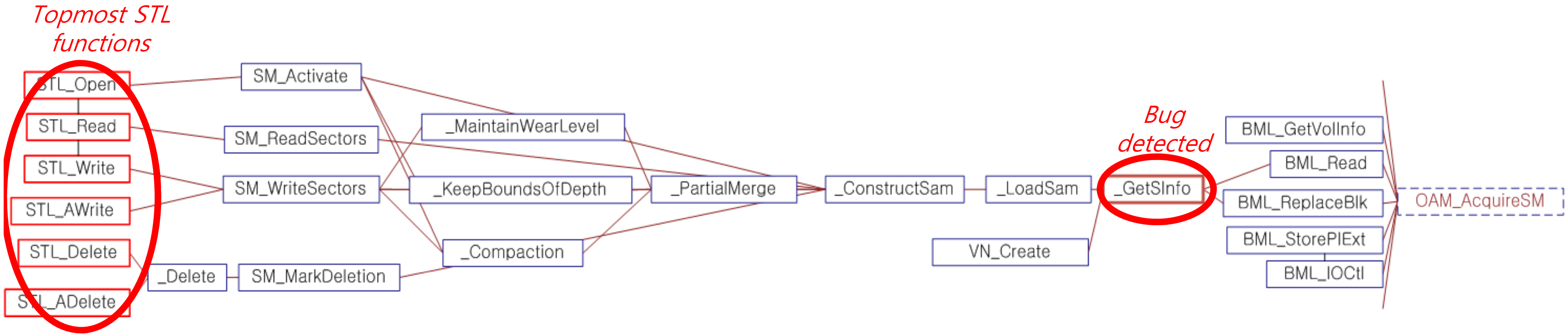
- The standard requirements for a binary semaphore
  - Semaphore acquire should be followed by a semaphore release
  - Every function should return with a semaphore released
    - unless the semaphore operation creates an exception error.
- There exist 14 BML functions that use the BML semaphore.
  - We inserted an `smp` to indicate the status of the semaphore
  - and simple codes to decrease/increase `smp` at the corresponding semaphore operation.
- CBMC concluded that all 14 BML functions satisfied the above two properties.
  - Consumes 10 seconds and 300 megabytes of memory on average to analyze each BML function

BML Semaphore Exception Handling (1/2)



- The BML semaphore operation might cause an exception depending on the hardware status.
- Once such BML semaphore exception occurs, that exception should be propagated to the topmost STL functions to reset the file system
  - We checked this property by the following assert statement inserted before the return statement of the topmost STL functions:
  - assert(!(SMerr==1)||nErr==STL CRITICAL ERR)

BML Semaphore Exception Handling (2/2)



- CBMC analyzed a call graph of each of the topmost STL functions and detected that BML semaphore exception might not propagate due to bug at _GetSInfo()
- The bug was detected when loop bound was set 2 with ignoring loop unwinding assertion.
  - Memory overflow occurred with the loop bound 3
- For STL_Write(), this verification task consumed 616 megabytes of memory in 97 seconds
  - Each call sequence is around 1000 lines long on average.

Multi-sector Read Operation (MSR) (1/2)

	SAM0~SAM4					PU0~PU4				
Sector 0	1			0					E	
Sector 1		1			1	A	B			F
Sector 2		2					C			
Sector 3			3					D		

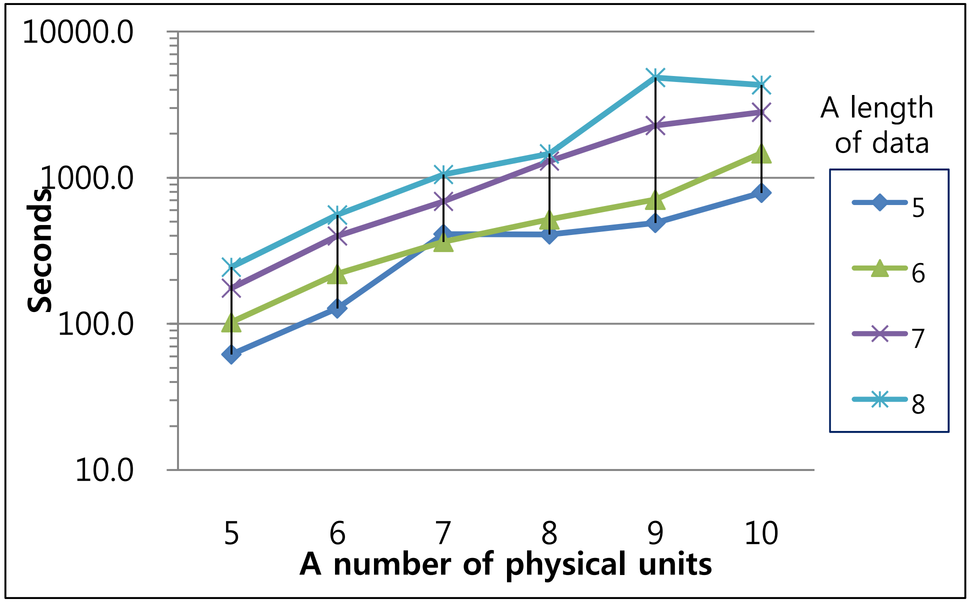
a) A distribution of "ABCDEF"

	SAM0~SAM4					PU0~PU4				
Sector 0		3			3	B				
Sector 1	0			2			D			
Sector 2			3						F	
Sector 3		1					A	C		E

b) Another distribution of "ABCDEF"

- MSR reads adjacent multiple physical sectors once in order to improve read speed
  - MSR is 157 lines long, but highly complex due to its 4 level loops
- We built a small test environment for MSR
  - The test environment contains only upto 10 physical units
  - The test environment should follow constraints, which are described by _CPROVER_assume(Boolean exp) statement
    - SAM tables and PUs should correspond each other
    - For each logical sector, at least one physical sector that has the same value exists

Multi-sector Read Operation (MSR) (2/2)



- We checked MSR for data that was 5~8 sectors long and distributed over 5~10 PUs.
  - CBMC analyzed all possible scenarios/distributions in this environment
- CBMC detected no violation of the property (read buffer should contain correct data) in this series of experiments with small flash memory.
  - Each of the experiments consumed 200 to 700 megabytes of memory
- More details of this verification task, see “Formal Verification of a Flash Memory Device Driver -an Experience Report” published at Spin ’08

Conclusion

- We successfully applied CBMC to detect hidden bugs in the device driver for Samsung's OneNAND flash memory
  - Also, we established confidence in the correctness of the complex MSR
- Lessons learned
  - Software model checker as an effective unit testing tool
    - CBMC took modest amount of memory and time to detect bugs in USP
    - Exhaustive analysis can detect hidden bugs
  - Advantages of a SAT-based model checker
    - Analysis capability of whole ANSI-C
    - No abstract model required
- We believe that a SAT-based model checker can be utilized effectively as a unit testing tool to complement conventional testing