

# Information Extraction for Run-time Formal Analysis

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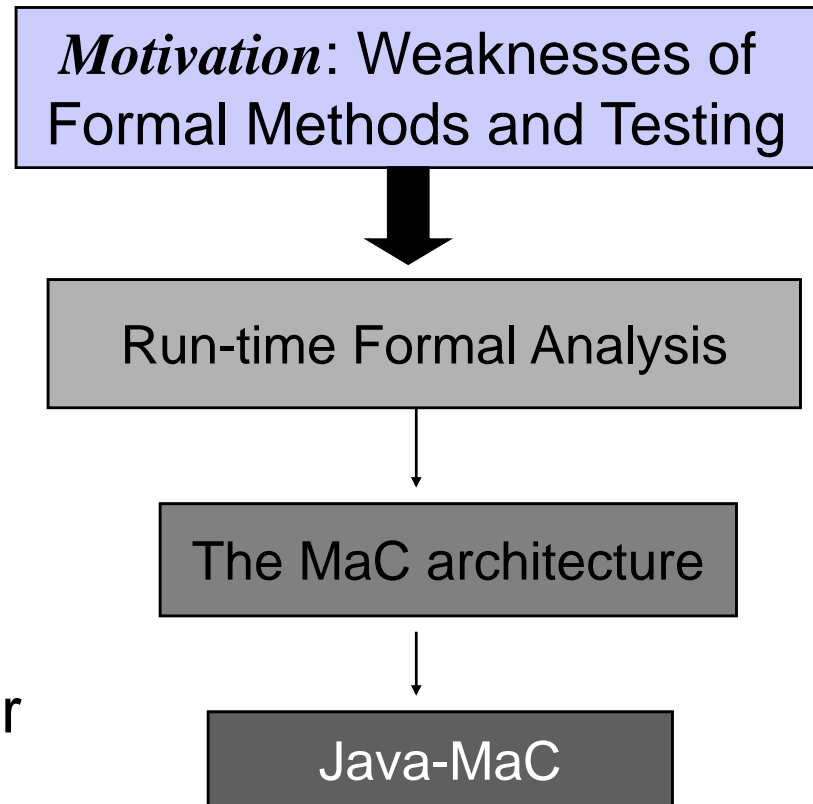
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# Outline

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- WHY?
  - Motivation
- WHAT?
  - Run-time Formal Analysis
- HOW?
  - High-level: the Monitoring and Checking (MaC) Architecture
  - Low-level: a MaC Prototype for Java programs (Java-MaC)



# Motivation

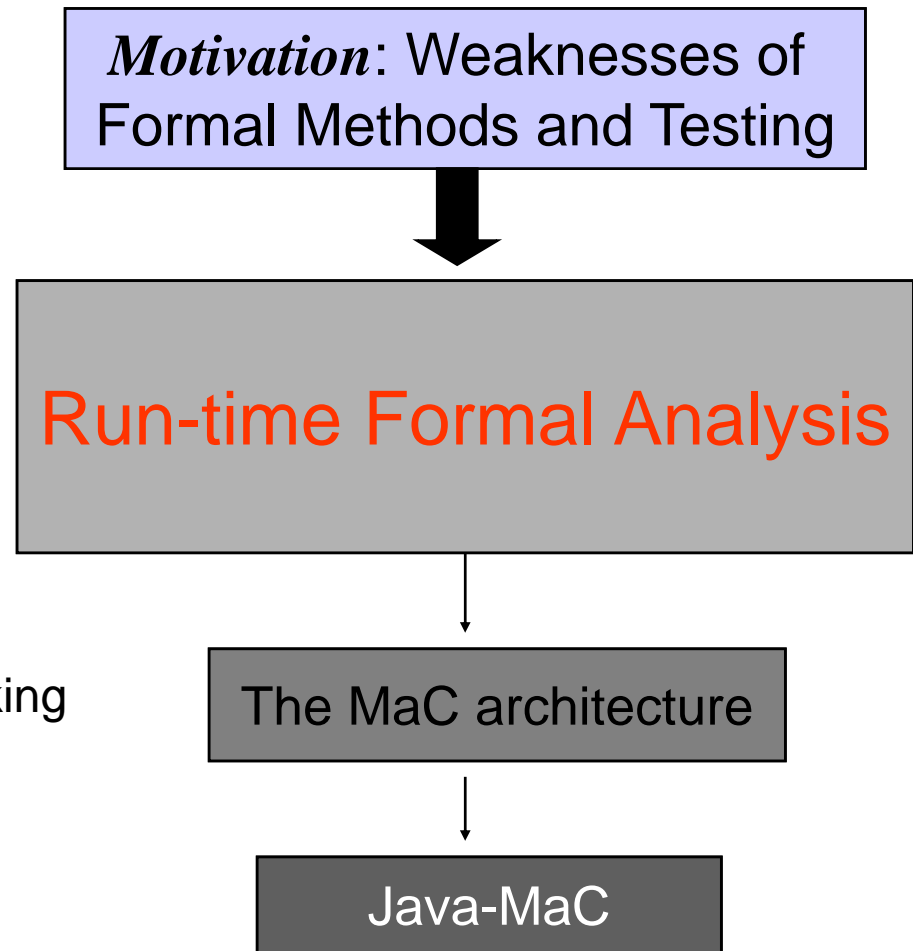
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- Weaknesses of formal verification and testing
  - formal verification:
    - gap between an abstract model and the implementation
    - lack of scalability
  - testing:
    - lack of complete guarantee

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  - High-level: The Monitoring and Checking (MaC) Architecture
  - Low-level: a MaC Prototype for Java programs
- Summary

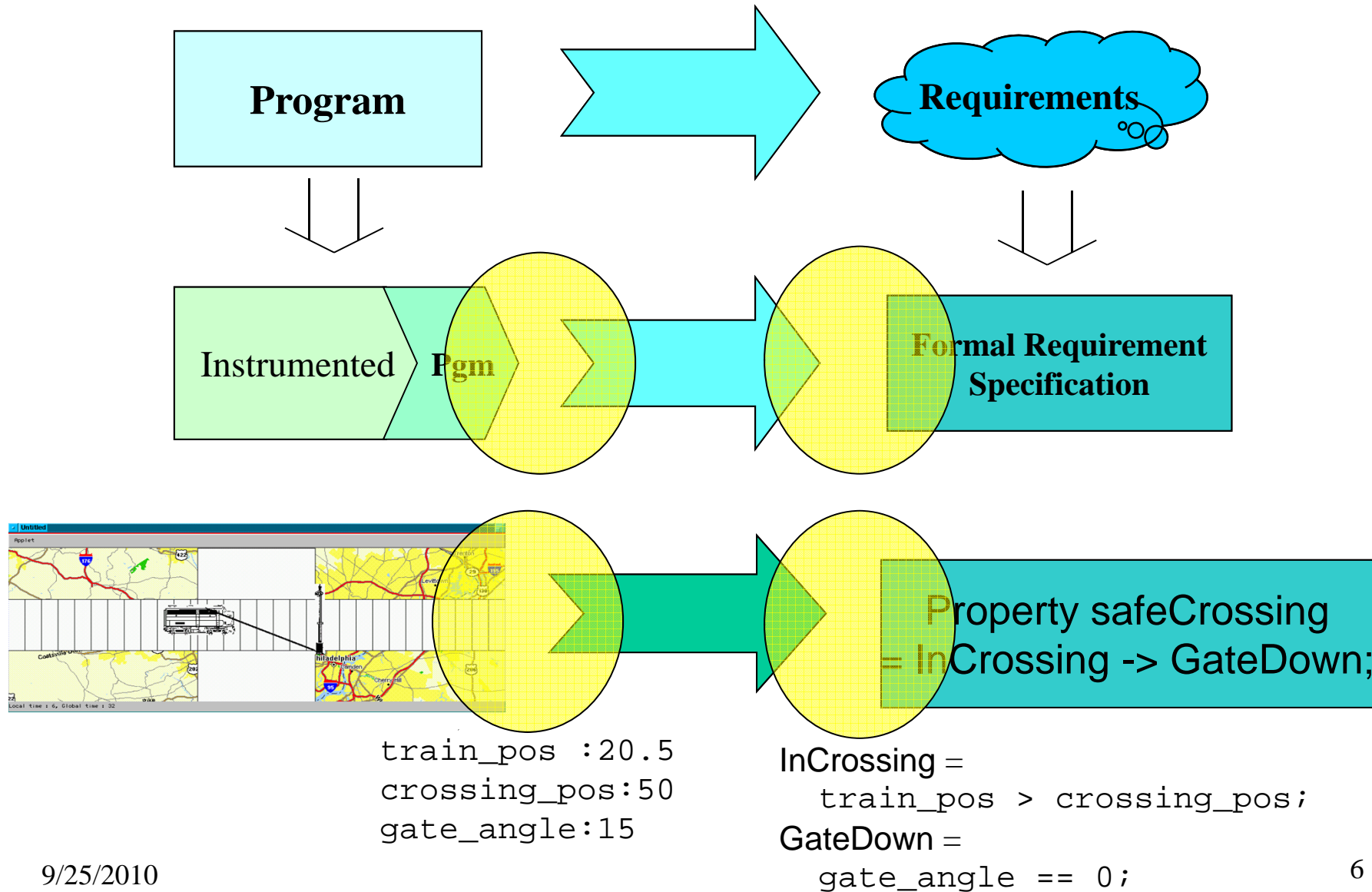


# Run-time Formal Analysis

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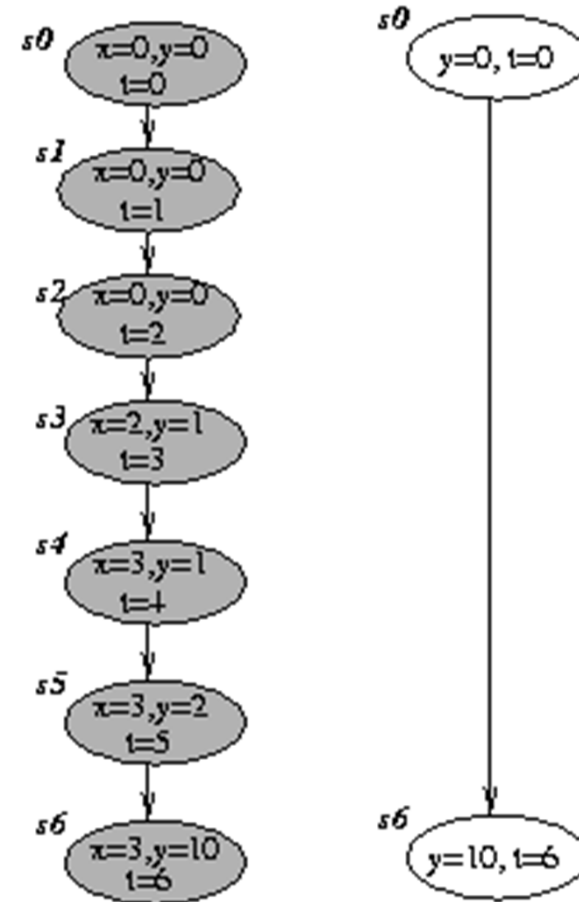
- Motivation:
  - Run-time correctness is not guaranteed
- The goal of run-time formal analysis
  - to give confidence in the run-time compliance of an execution of a system w.r.t formal requirements
- The analysis validates properties on the *current* execution of application.
- Run-time formal analysis helps user to detect errors and prevent system crash.

# Relation Between Execution and Requirements



# Program Execution

- A program execution  $\sigma$  is a sequence of states  $s_0s_1\dots$ 
  - A state  $s$  consists of
    - an environment  $\rho_s: V \rightarrow R$
    - a timestamp  $t_s$  s.t.  $t_{s_i} < t_{s_{i+1}}$
- We may abstract out state information unnecessary to detect requirements.



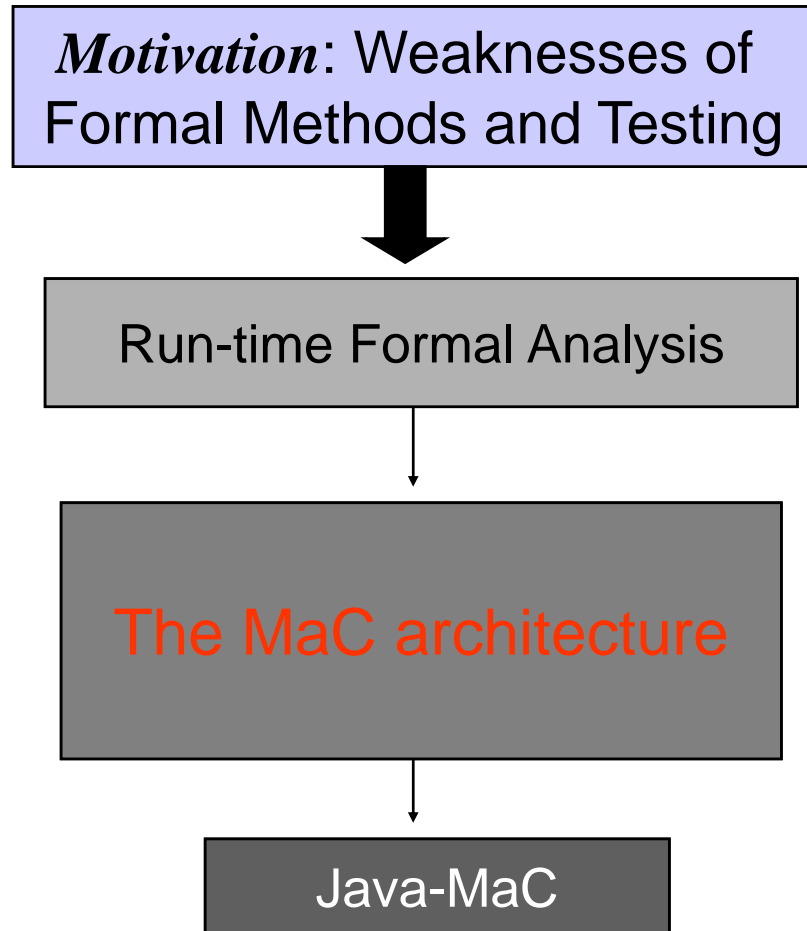
property  $p =$

$$3 < y \ \&\& \ y < 11$$

# Outline

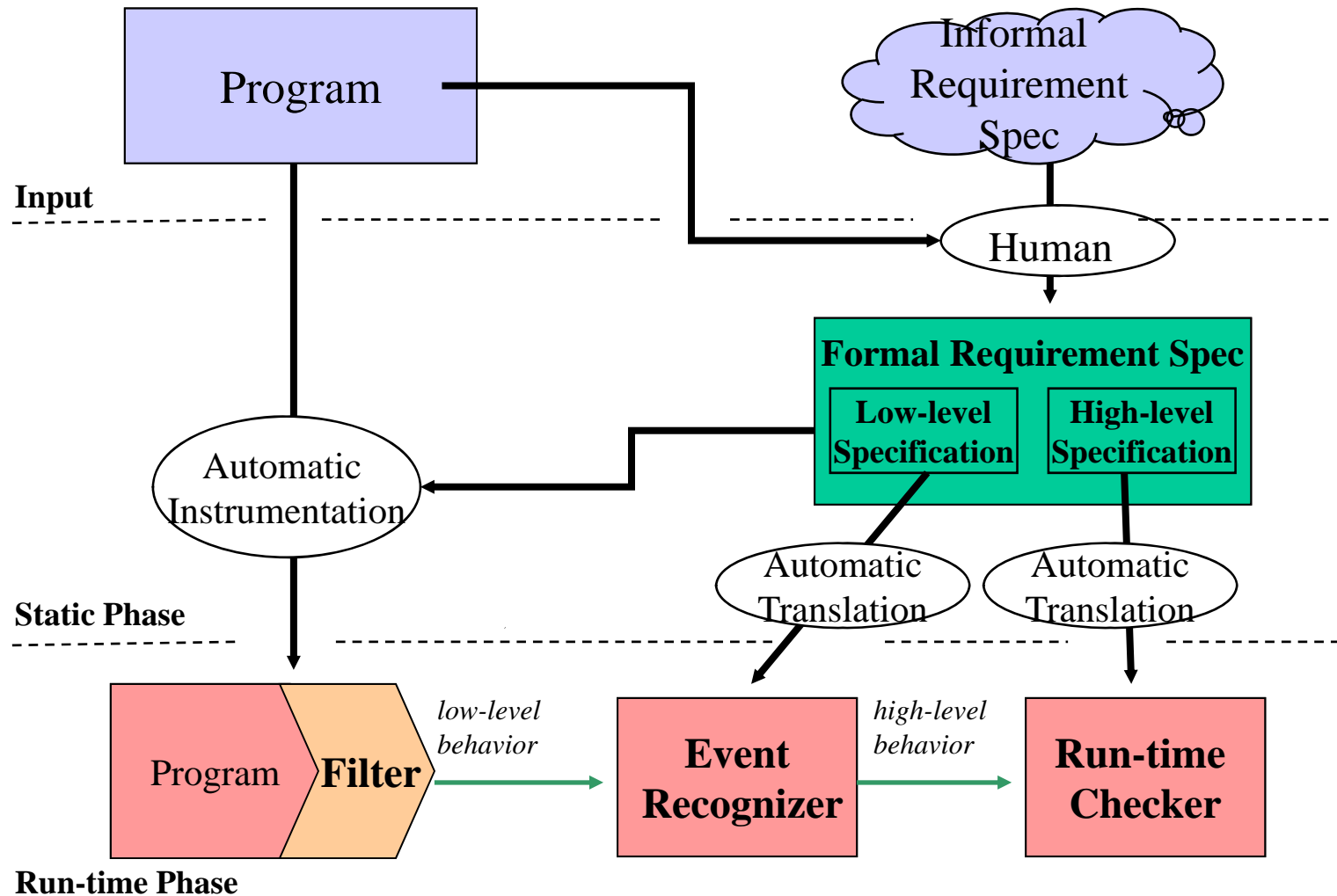
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  - **High-level:**
    - **the Monitoring and Checking (MaC) Architecture**
  - Low-level: a MaC Prototype for Java programs
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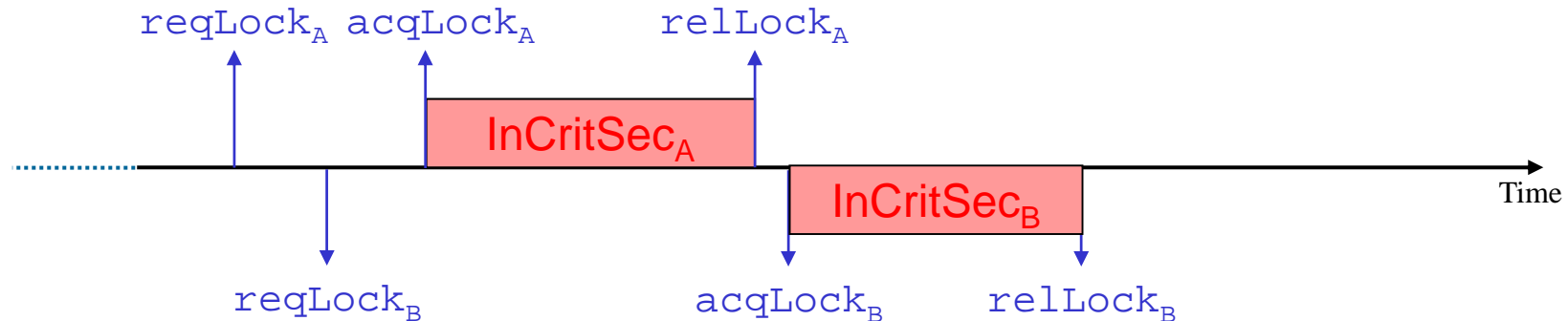




# Overview of the MaC Architecture



# Design of the MaC Languages



- Must be able to reason about both **time instants** and information that holds for a **duration of time** in a program execution.
- Need temporal operators combining events and conditions in order to reason about traces.

# Logical Foundation

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$$C ::= c / \text{defined}(C) \mid [E_1, E_2) \mid \neg C \mid C_1 \vee C_2 \mid C_1 \wedge C_2$$
$$E ::= e \mid \text{start}(C) \mid \text{end}(C) \mid E_1 \vee E_2 \mid E_1 \wedge E_2 \mid$$
$$E \text{ when } C$$

- conditions interpreted over 3 values
  - true, false and undefined.
- $[\cdot, \cdot)$  pairs a couple of events to define an interval.
- start and end define the events corresponding to the instant when conditions change their value.

# The MaC Languages

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- Meta Event Definition Language(MEDL)
  - Describes the *safety requirements* of the system, in terms of **conditions** that must always be true, and *alarms* (**events**) that must never be raised.
  - Target program implementation independent.
- Primitive Event Definition Language (PEDL)
  - Defines primitive events/conditions in terms of program entities
    - Provides primitives to refer to values of variables and to certain points in the execution of the program.
  - Depends on target program implementation

# Meta Event Definition Language (MEDL)

- Expresses requirements using the events and conditions
- Expresses the subset of safety languages.
- Describes the *safety requirements* of the system
  - property **safeRRC** = IC -> GD;
  - alarm **violation** = start (!safeRRC);
- *Auxiliary variables* may be used to store history.
  - endIC-> { num\_train\_pass' =  
                  num\_train\_pass + 1; }

```
ReqSpec <spec_name>

/* Import section */
import event <e>;
import condition <c>;

/*Auxiliary variable */
var int <aux_v>;

/*Event and condition */
event <e> = ...;
condition <c>= ...;

/*Property and violation */
property <c> = ...;
alarm <e> = ...;

/*Auxiliary variable update*/
<e> -> { <aux_v'> := ... ; }

End
```

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–Low-level: a MaC  
Prototype for Java  
programs

- Summary

**Motivation: Weaknesses of  
Formal Methods and Testing**



Run-time Formal Analysis



The MaC architecture



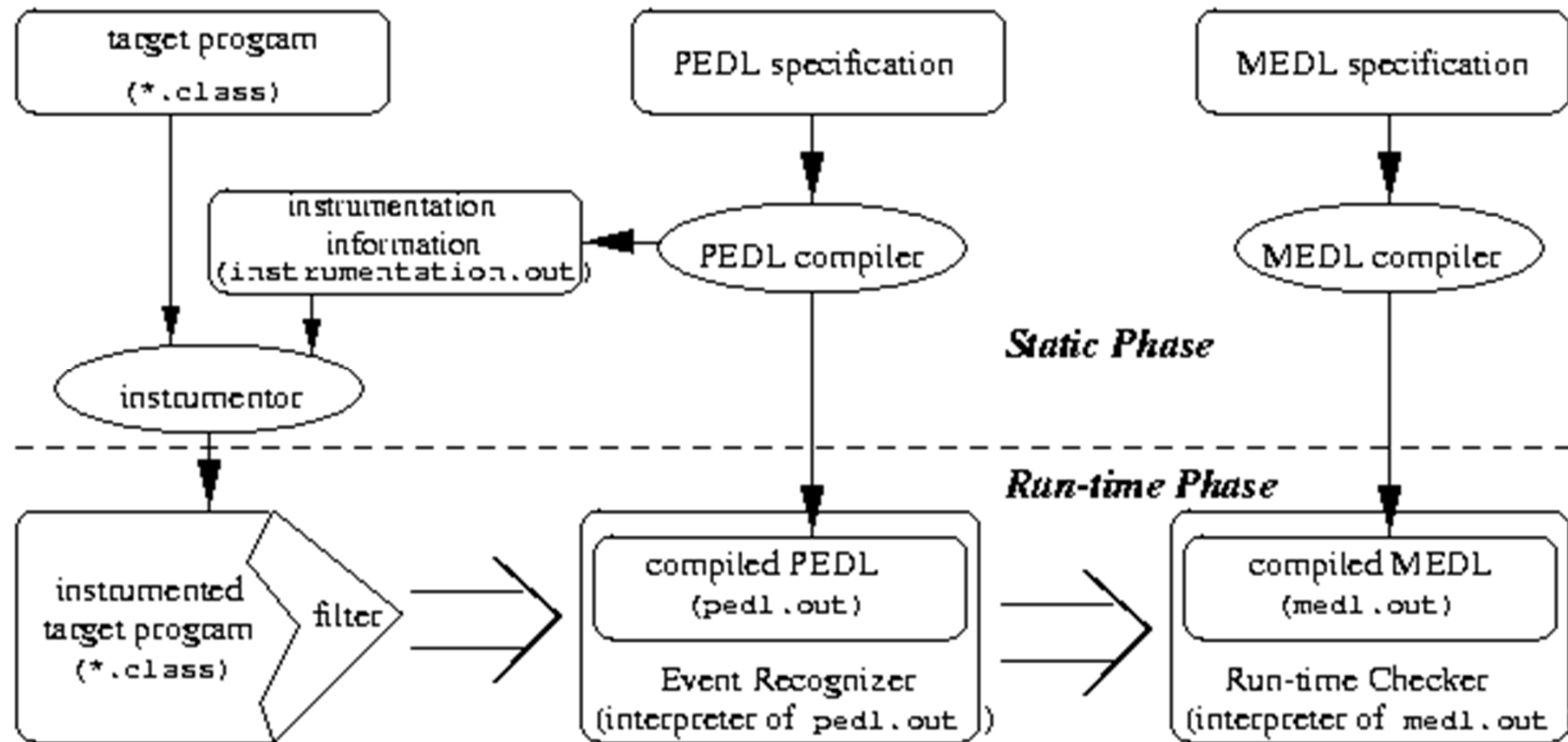
Java-MaC

# Java-MaC

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- Overview of Java-MaC
- Monitoring Java programs
  - Monitoring objects
  - PEDL for Java
- Static components
  - Instrumentor, PEDL/MEDL compilers
- Run-time components
  - Filter, event recognizer, run-time checker
- Overhead reduction
- Case study

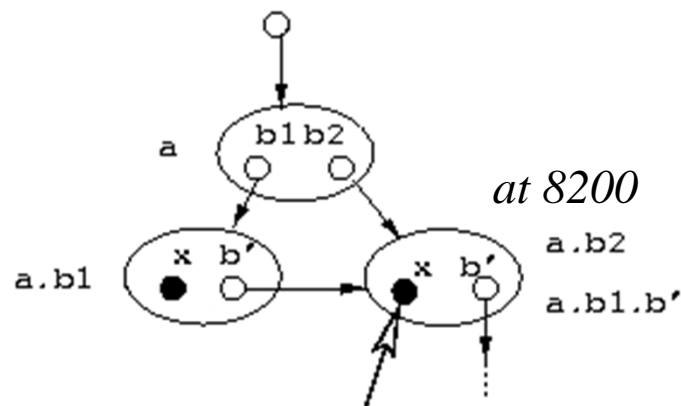
# The MaC Prototype for Java Programs



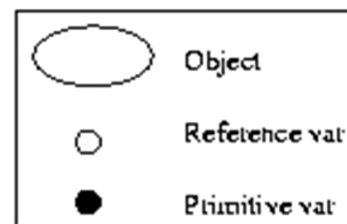


# Monitoring Objects

- Specifying monitored objects
  - There can be several instances (objects) of the same class.
- Monitoring objects
  - A monitored object can be updated by several references.
- To test references, we need a globally accessible table (*address table*) containing pairs of *addresses* of monitored objects and monitored object *names*
  - Assumption: *no* primary reference to a monitored object is changed



## Legend



## Address Table

Address	Var Name
8200	a.b2

# PEDL for Java

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- Provides primitives to refer to
  - primitive variables
  - beginnings/endings of methods
- Primitive conditions are constructed from
  - boolean-valued expressions over the monitored variables
    - ex> condition IC =  
(position == 100);
- Primitive events are constructed from
  - update(x)
  - startM(f)/endM(f)
    - ex>event raiseGate=  
startM(Gate.gu());

```
MonScr <spec_name>
  /* Export section */
  export event <e>;
  export condition <c>;

  /* Monitored entities */
  monobj <var>;
  monmeth <meth>;

  /* Event and condition*/
  event <e> = ...;
  condition <c>= ...;

End
```

## PEDL for Java (*cont.*)

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- Events can have two attributes - time and value
- $\text{time}(e)$  gives the time of the last occurrence of event  $e$ 
  - used for expressing temporal properties
- $\text{value}(e,i)$  gives the  $i$ th value in the tuple of values of  $e$ 
  - value of  $\text{update}(\text{var})$  : a tuple containing a current value of  $\text{var}$
  - value of  $\text{startM}(f)$  : a tuple containing parameters of the method  $f$
  - value of  $\text{endM}(f)$  : a tuple containing parameters and a return value of the method  $f$

# Instrumentation

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- Java-MaC instruments Java executable code
- Java-MaC instrumentor detects instructions
  - variable updates
    - putstatic/putfield for field variable updates
    - <T>store and iinc for local variable updates
  - execution points
    - instruction located at the beginning of method definition
    - return of method definition
- At the each detected instruction, Java-MaC instrumentor inserts a probe

# Sample Probe

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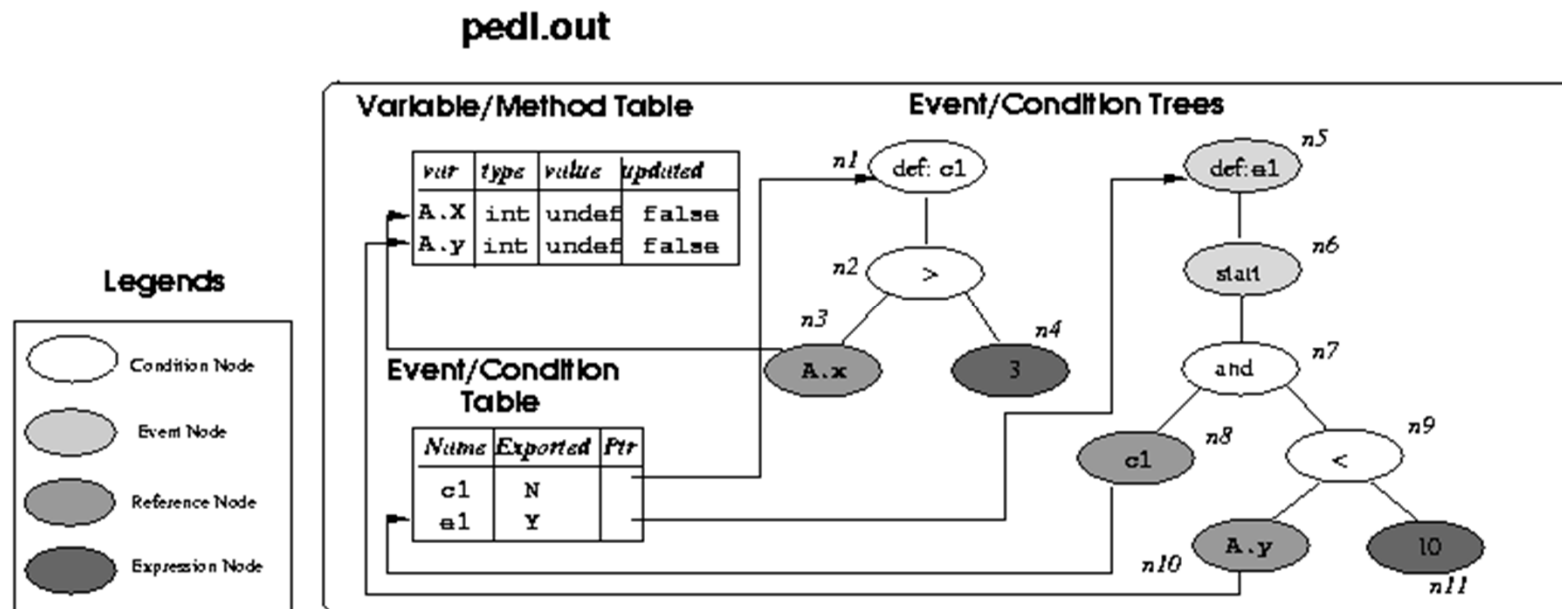
- Monitoring a field variable Var.val

```
; >> METHOD 8 <<
.method public run()V
  .limit stack 4
  .limit locals 2
  ...
  getfield DigitalVar.v I
  putfield Var.val I
  ...
.end Method
```

```
; >> METHOD 8 <<
.method public run()V
  .limit stack 7
  .limit locals 2
  ...
  getfield DigitalVar.v I
  getstatic mac.filter.Filter.lock Ljava.lang.Object;
  monitorenter
  dup2
  ldc "val"
  invokestatic mac.filter.SendMethods.sendObjMethod(
    Ljava/lang/Object;Ljava/lang/String;)V
  putfield Var.val I
  getstatic mac.filter.Filter.lock Ljava.lang.Object;
  monitorexit
  ...
.end Method
```

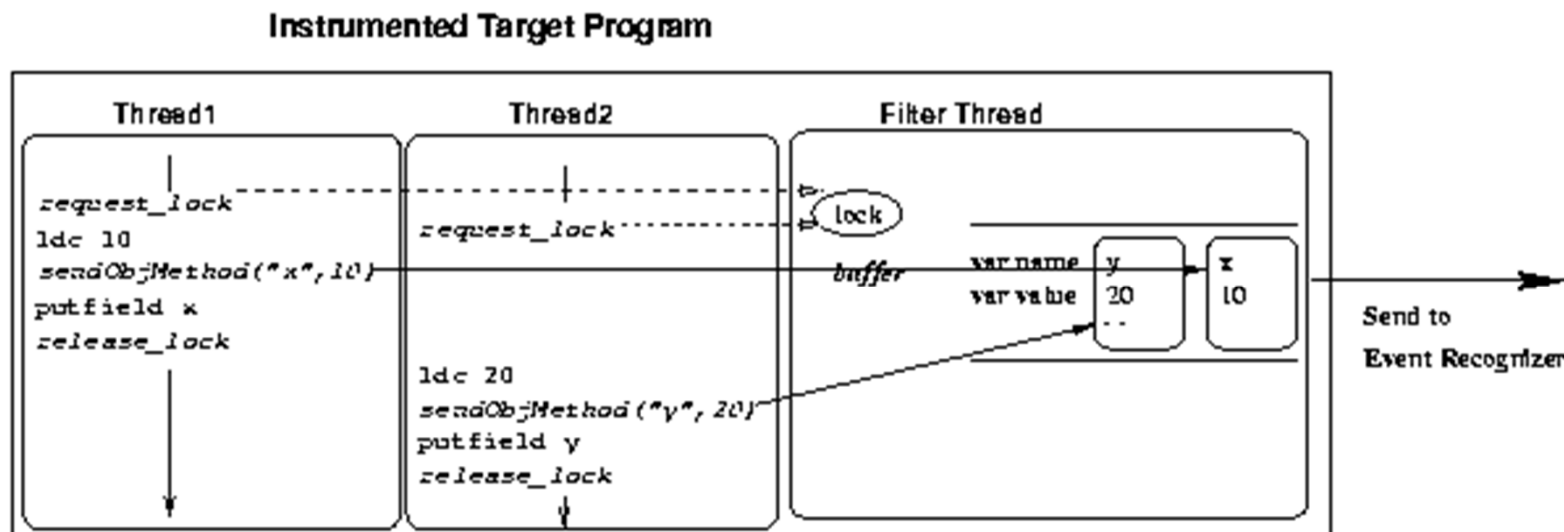
# PEDL/MEDL Compilers

- Compiles PEDL/MEDL scripts into pedl.out/medl.out respectively
- Ex> condition c1 = A.x > 3;  
event e1 = start(c1 && A.y < 10);



# Filter

- A filter consists of
  - *a communication channel* to the event recognizer
  - *probes* inserted into the target system
  - *a filter thread* which flushes the content of communication buffers to the event recognizer
- Filter uses global lock for consistent snapshot ordering in spite of arbitrary preemption



# Event Recognizer/Run-time Checker

- Event recognizer
  - evaluates `ped1.out` whenever it receives snapshots from the filter.
  - If an event or a condition changing its value is detected, the event recognizer sends the event or the condition to the run-time checker
- Run-time checker
  - evaluates `med1.out` whenever it receives events and conditions from the event recognizer.
  - detects a violation defined as alarm or property and raises a signal.



# Reduce Overheads

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- Less snapshot, less overhead
- Not every snapshot affects requirement properties
  - Evaluates *simple* expressions to check whether current snapshot *may* affect requirements

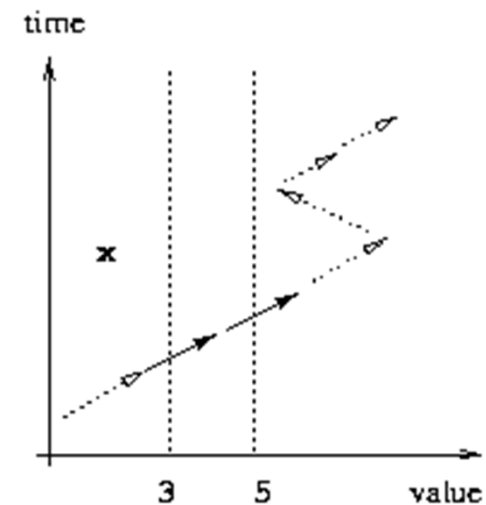
•Ex>

condition c1 =

$(3 < x \ \&\& \ x < 5) \ || \ y > 10;$

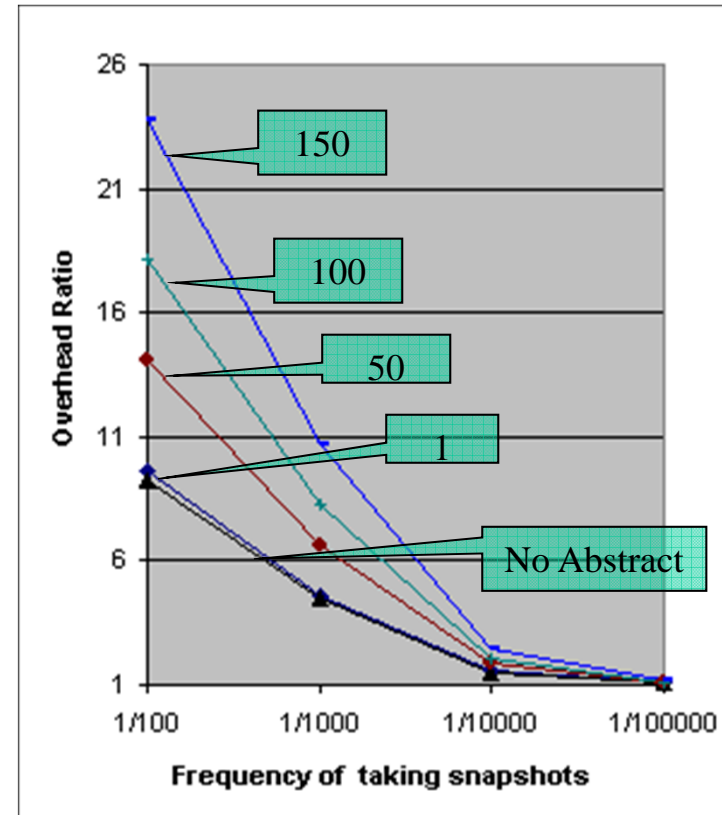
condition c2 =  $w > z;$

property req =  $c1 \rightarrow c2;$



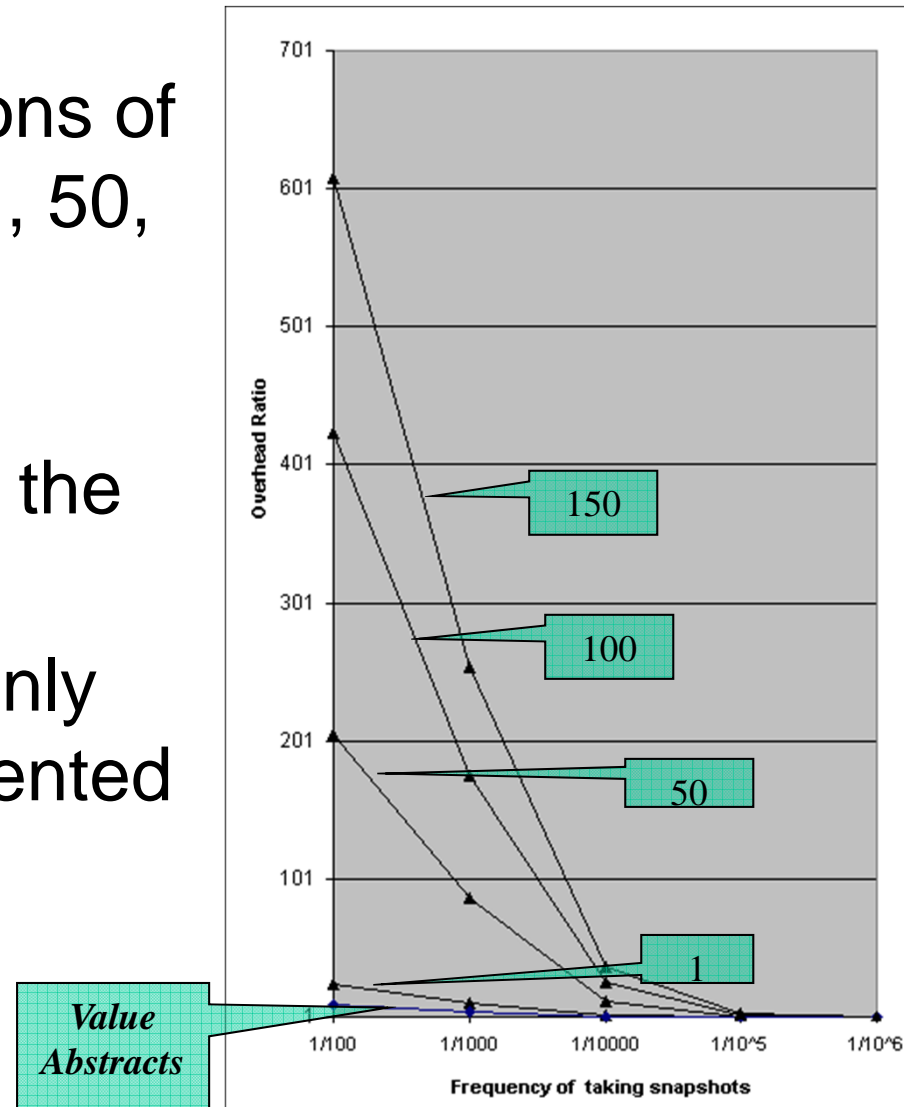
# Probe Overhead

- Measure overhead over various frequency of updating a monitored integer variable by the target program
- Value abstraction with 1, 50, 150, 200 *simple expressions* to check



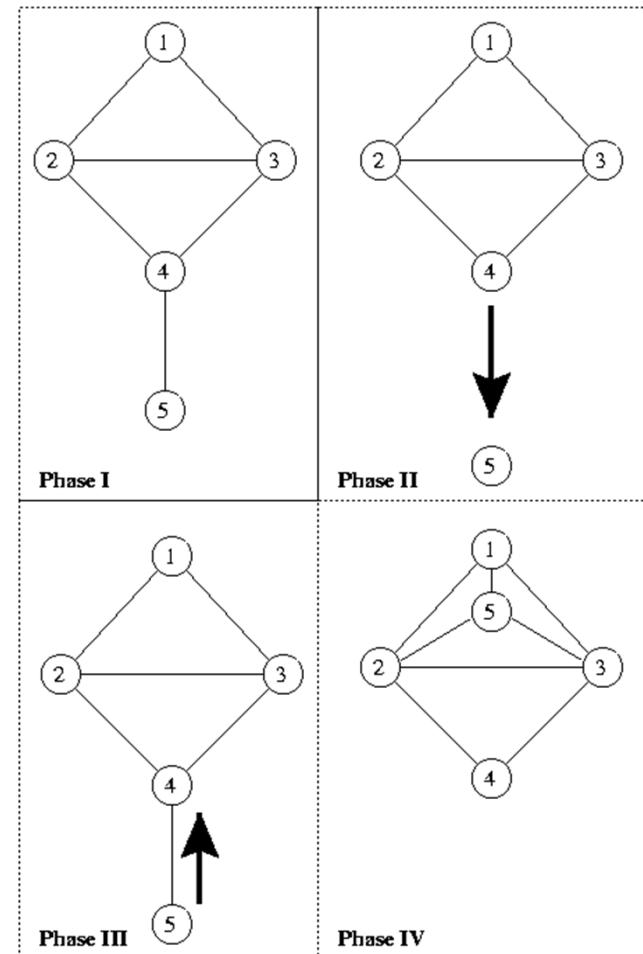
# Overall Overhead

- Evaluating expressions of 4 different lengths (1, 50, 100, 150)
- Value abstraction significantly reduces the overhead
- The overhead is mainly due to the object-oriented implementation of `pedl.out`



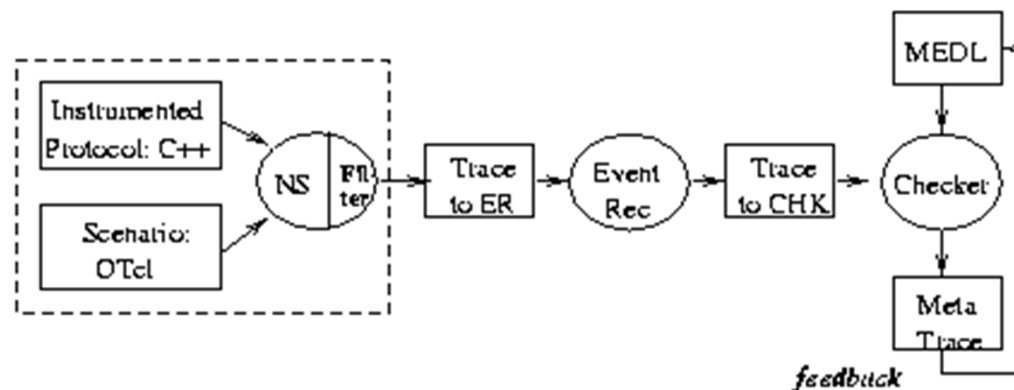
# Case Study: Routing Protocol Validation

- Ad-hoc On Demand Vector (AODV) routing protocol used in packet radio networks consisting of mobile nodes
- Detect violations of properties such as loop invariant in AODV routing protocol implemented using NS2 simulator [Bhargavan,etc]



## Case Study: Routing Protocol Validation (*cont.*)

- NS2 simulator is used instead of target Java program
- Execution trace containing packets delivered among nodes is analyzed repeatedly with different property descriptions without running the simulation again



# Contributions

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- Main contribution
  - Confirming the idea that run-time formal analysis can assure a user of the correctness of program execution in a *practical* manner through the implementation of the MaC architecture.
- Technical contributions
  - Rigorous analysis
  - Flexibility
  - Automation
  - Easy of use

# Future Works

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- Loosen the restriction on monitoring objects
  - Combined approach of instrumenting classfiles and modified Java virtual machine
- Apply value abstraction in more general way to gain the benefit of abstraction broadly
- Real-time extension of Java-MaC
- Application areas